

Package: rock (via r-universe)

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Title Reproducible Open Coding Kit

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Description The Reproducible Open Coding Kit ('ROCK', and this package, 'rock') was developed to facilitate reproducible and open coding, specifically geared towards qualitative research methods. Although it is a general-purpose toolkit, three specific applications have been implemented, specifically an interface to the 'rENA' package that implements Epistemic Network Analysis ('ENA'), means to process notes from Cognitive Interviews ('CIs'), and means to work with decentralized construct taxonomies ('DCTs'). The 'ROCK' and this 'rock' package are described in the ROCK book <<https://rockbook.org>> and more information, such as tutorials, is available at <<https://rock.science>>.

BugReports <https://gitlab.com/r-packages/rock/-/issues>

URL <https://rock.opens.science>

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add_html_tags	<i>Add HTML tags to a source</i>
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Description

This function adds HTML tags to a source to allow pretty printing/viewing.

Usage

```
add_html_tags(
  x,
  context = NULL,
  codeClass = rock::opts$get(codeClass),
  codeValueClass = rock::opts$get(codeValueClass),
  idClass = rock::opts$get(idClass),
  sectionClass = rock::opts$get(sectionClass),
  uidClass = rock::opts$get(uidClass),
  contextClass = rock::opts$get(contextClass),
  utteranceClass = rock::opts$get(utteranceClass)
)
```

Arguments

x	A character vector with the source
context	Optionally, lines to pass the contextClass
codeClass, codeValueClass, idClass, sectionClass, uidClass, contextClass, utteranceClass	The classes to use for, respectively, codes, code values, class instance identifiers (such as case identifiers or coder identifiers), section breaks, utterance identifiers, context, and full utterances. All elements except for the full utterances, which are placed in <div> elements.

Value

The character vector with the replacements made.

Examples

```
### Add tags to a mini example source
add_html_tags("[[cid=participant1]]
This is something this participant may have said.
Just like this. [[thisIsACode]]
---paragraph-break---
And another utterance.");
```

<code>apply_graph_theme</code>	<i>Apply multiple DiagrammeR global graph attributes</i>
--------------------------------	--

Description

Apply multiple DiagrammeR global graph attributes

Usage

```
apply_graph_theme(graph, ...)
```

Arguments

<code>graph</code>	The DiagrammeR::DiagrammeR graph to apply the attributes to.
<code>...</code>	One or more character vectors of length three, where the first element is the attribute, the second the value, and the third, the attribute type (graph, node, or edge).

Value

The [DiagrammeR::DiagrammeR](#) graph.

Examples

```
exampleSource <- '
---
codes:
-
  id: parentCode
  label: Parent code
  children:
  -
    id: childCode1
  -
    id: childCode2
-
```

```

      id: childCode3
      label: Child Code
      parentId: parentCode
      children: [grandChild1, grandChild2]
----
';
parsedSource <-
  parse_source(text=exampleSource);
miniGraph <-
  apply_graph_theme(data.tree::ToDiagrammeRGraph(parsedSource$deductiveCodeTrees),
                    c("color", "#0000AA", "node"),
                    c("shape", "triangle", "node"),
                    c("fontcolor", "#FF0000", "node"));
### This line should be run when executing this example as test, because
### rendering a DiagrammeR graph takes quite long
## Not run:
DiagrammeR::render_graph(miniGraph);

## End(Not run)

```

base30toNumeric

Conversion between base10 and base30

Description

The conversion functions from base10 to base30 and vice versa are used by the [generate_uids\(\)](#) functions.

Usage

```
base30toNumeric(x)
```

```
numericToBase30(x)
```

Arguments

x The vector to convert (numeric for `numericToBase30`, character for `base30toNumeric`).

Details

The symbols to represent the 'base 30' system are the 0-9 followed by the alphabet without vowels but including the y. This vector is available as `base30`.

Value

The converted vector (numeric for `base30toNumeric`, character for `numericToBase30`).

Examples

```

numericToBase30(654321);
base30toNumeric(numericToBase30(654321));

```

`cat0`*Concatenate to screen without spaces*

Description

The `cat0` function is to cat what `paste0` is to paste; it simply makes concatenating many strings without a separator easier.

Usage

```
cat0(..., sep = "")
```

Arguments

`...` The character vector(s) to print; passed to `cat`.
`sep` The separator to pass to `cat`, of course, "" by default.

Value

Nothing (invisible NULL, like `cat`).

Examples

```
cat0("The first variable is '", names(mtcars)[1], "'.");
```

`checkPkgs`*Check for presence of a package*

Description

This function efficiently checks for the presence of a package without loading it (unlike `library()` or `require()`). This is useful to force yourself to use the `package::function` syntax for addressing functions; you can make sure required packages are installed, but their namespace won't attach to the search path.

Usage

```
checkPkgs(  
  ...,  
  install = FALSE,  
  load = FALSE,  
  repos = "https://cran.rstudio.com"  
)
```

Arguments

...	A series of packages. If the packages are named, the names are the package names, and the values are the minimum required package versions (see the second example).
install	Whether to install missing packages from repos.
load	Whether to load packages (which is exactly <i>not</i> the point of this function, but hey, YMMV).
repos	The repository to use if installing packages; default is the RStudio repository.

Value

Invisibly, a vector of the available packages.

Examples

```
rock::checkPkgs('base');

### Require a version
rock::checkPkgs(rock = "0.5.0");

### This will show the error message
tryCatch(
  rock::checkPkgs(
    base = "99",
    stats = "42.5",
    ufs = 20
  ),
  error = print
);
```

ci_get_item

Get an item in a specific language

Description

This function takes a Narrative Response Model specification as used in NRM-based cognitive interviews, and composes an item based on the specified template for that item, the specified stimuli, and the requested language.

Usage

```
ci_get_item(nrm_spec, item_id, language)
```

Arguments

nrm_spec	The Narrative Response Model specification.
item_id	The identifier of the requested item.
language	The language of the stimuli.

Value

A character value with the item.

 ci_heatmap

Create a heatmap showing issues with items

Description

When conducting cognitive interviews, it can be useful to quickly inspect the code distributions for each item. These heatmaps facilitate that process.

Usage

```
ci_heatmap(
  x,
  nrmSpec = NULL,
  language = nrmSpec$defaultLanguage,
  wrapLabels = 80,
  itemOrder = NULL,
  itemLabels = NULL,
  itemIdentifier = "uuid",
  codingScheme = "peterson",
  itemlab = NULL,
  codelab = NULL,
  freqlab = "Count",
  plotTitle = "Cognitive Interview Heatmap",
  fillScale = ggplot2::scale_fill_viridis_c(),
  theme = ggplot2::theme_minimal()
)
```

Arguments

- | | |
|-----------------------|--|
| x | The object with the parsed coded source(s) as resulting from a call to parse_source() or parse_sources() . |
| nrmSpec | Optionally, an imported Narrative Response Model specification, as imported with ci_import_nrm_spec() , which will then be used to obtain the item labels. |
| language | If nrmSpec is specified, the language to use. |
| wrapLabels | Whether to wrap the labels; if not NULL, the number of character to wrap at. |
| itemOrder, itemLabels | Instead of specifying an NRM specification, you can also directly specify the item order and item labels. <code>itemOrder</code> is a character vector of item identifiers, and <code>itemLabels</code> is a named character vector of item labels, where each value's name is the corresponding item identifier. If <code>itemLabels</code> is provided but <code>itemOrder</code> is not, the order of the <code>itemLabel</code> is used. |

itemIdentifier	The column identifying the items; the class instance identifier prefix, e.g. if item identifiers are specified as <code>[[uiid:familySize_7djdy62d]]</code> , the itemIdentifier to pass here is "uiid".
codingScheme	The coding scheme, either as a string if it represents one of the cognitive interview coding schemes provided with the rock package, or as a coding scheme resulting from a call to <code>create_codingScheme()</code> .
itemlab, codelab, freqlab	Labels to use for the item and code axes and for the frequency color legend (NULL to omit the label).
plotTitle	The title to use for the plot
fillScale	Convenient way to specify the fill scale (the colours)
theme	Convenient way to specify the <code>ggplot2::ggplot()</code> theme.

Value

The heatmap as a ggplot2 plot.

Examples

```
examplePath <- file.path(system.file(package="rock"), 'extdata');
parsedCI <- rock::parse_source(
  file.path(examplePath,
            "ci_example_1.rock")
);

rock::ci_heatmap(parsedCI,
  codingScheme = "peterson");
```

ci_import_nrm_spec *Import a Narrative Response Model specification*

Description

Narrative Response Models are a description of the theory of how a measurement instrument that measures a psychological construct works, geared towards conducting cognitive interviews to verify the validity of that measurement instrument. Once a Narrative Response Model has been imported, it can be used to generate interview schemes, overview of each item's narrative response model, and combined with coded cognitive interview notes or transcripts.

Usage

```
ci_import_nrm_spec(
  x,
  read_ss_args = list(exportGoogleSheet = TRUE),
  defaultLanguage = NULL,
  silent = rock::opts$get("silent")
)
```

```
## S3 method for class 'rock_ci_nrm'
print(x, ...)
```

Arguments

`x` A path to a file or an URL to a Google Sheet, passed to `read_spreadsheet()`.

`read_ss_args` A named list with arguments to pass to `read_spreadsheet()`.

`defaultLanguage` Language to set as default language (by default, i.e. if NULL, the first language is used).

`silent` Whether to be silent or chatty.

`...` Additional arguments are ignored.

Value

A `rock_ci_nrm` object.

`cleaned_source_to_utterance_vector`

Convert a character vector into an utterance vector

Description

Utterance vectors are split by the utterance marker. Note that if `x` has more than one element, the separate elements will remain separate.

Usage

```
cleaned_source_to_utterance_vector(
  x,
  utteranceMarker = rock::opts$get("utteranceMarker"),
  fixed = FALSE,
  perl = TRUE
)
```

Arguments

`x` The character vector.

`utteranceMarker` The utterance marker (by default, a newline character conform the ROCK standard).

`fixed` Whether the `utteranceMarker` is a regular expression.

`perl` If the `utteranceMarker` is a regular expression, whether it is a perl regular expression.

Value

A character vector with separate utterances, split by utteranceMarker.

Examples

```
cleaned_source_to_utterance_vector("first\nsecond\nthird");
```

clean_source

Cleaning & editing sources

Description

These functions can be used to 'clean' one or more sources or perform search and replace tasks. Cleaning consists of two operations: splitting the source at utterance markers, and conducting search and replaces using regular expressions.

These functions can be used to 'clean' one or more sources or perform search and replace tasks. Cleaning consists of two operations: splitting the source at utterance markers, and conducting search and replaces using regular expressions.

Usage

```
clean_source(
  input,
  output = NULL,
  replacementsPre = rock::opts$get("replacementsPre"),
  replacementsPost = rock::opts$get("replacementsPost"),
  extraReplacementsPre = NULL,
  extraReplacementsPost = NULL,
  removeNewlines = FALSE,
  removeTrailingNewlines = TRUE,
  rlWarn = rock::opts$get(rlWarn),
  utteranceSplits = rock::opts$get("utteranceSplits"),
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)
```

```
clean_sources(
  input,
  output,
  outputPrefix = "",
  outputSuffix = "_cleaned",
  recursive = TRUE,
  filenameRegex = ".*",
  replacementsPre = rock::opts$get(replacementsPre),
  replacementsPost = rock::opts$get(replacementsPost),
```

```

    extraReplacementsPre = NULL,
    extraReplacementsPost = NULL,
    removeNewlines = FALSE,
    utteranceSplits = rock::opts$get(utteranceSplits),
    preventOverwriting = rock::opts$get(preventOverwriting),
    encoding = rock::opts$get(encoding),
    silent = rock::opts$get(silent)
)

search_and_replace_in_source(
  input,
  replacements = NULL,
  output = NULL,
  preventOverwriting = TRUE,
  encoding = "UTF-8",
  rlWarn = rock::opts$get(rlWarn),
  silent = FALSE
)

search_and_replace_in_sources(
  input,
  output,
  replacements = NULL,
  outputPrefix = "",
  outputSuffix = "_postReplacing",
  preventOverwriting = rock::opts$get("preventOverwriting"),
  recursive = TRUE,
  filenameRegex = ".*",
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

wordwrap_source(
  input,
  output = NULL,
  length = 60,
  removeNewlines = FALSE,
  removeTrailingNewlines = TRUE,
  rlWarn = rock::opts$get(rlWarn),
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent),
  utteranceMarker = rock::opts$get("utteranceMarker")
)

```

Arguments

input For `clean_source` and `search_and_replace_in_source`, either a character vector containing the text of the relevant source *or* a path to a file that contains

	the source text; for <code>clean_sources</code> and <code>search_and_replace_in_sources</code> , a path to a directory that contains the sources to clean.
<code>output</code>	For <code>clean_source</code> and <code>search_and_replace_in_source</code> , if not NULL, this is the name (and path) of the file in which to save the processed source (if it is NULL, the result will be returned visibly). For <code>clean_sources</code> and <code>search_and_replace_in_sources</code> , <code>output</code> is mandatory and is the path to the directory where to store the processed sources. This path will be created with a warning if it does not exist. An exception is if "same" is specified - in that case, every file will be written to the same directory it was read from.
<code>replacementsPre</code> , <code>replacementsPost</code>	Each is a list of two-element vectors, where the first element in each vector contains a regular expression to search for in the source(s), and the second element contains the replacement (these are passed as perl regular expressions; see regex for more information). Instead of regular expressions, simple words or phrases can also be entered of course (since those are valid regular expressions). <code>replacementsPre</code> are executed before the <code>utteranceSplits</code> are applied; <code>replacementsPost</code> afterwards.
<code>extraReplacementsPre</code> , <code>extraReplacementsPost</code>	To perform more replacements than the default set, these can be conveniently specified in <code>extraReplacementsPre</code> and <code>extraReplacementsPost</code> . This prevents you from having to manually copypaste the list of defaults to retain it.
<code>removeNewlines</code>	Whether to remove all newline characters from the source before starting to clean them. Be careful: if the source contains YAML fragments, these will also be affected by this, and will probably become invalid!
<code>removeTrailingNewlines</code>	Whether to remove trailing newline characters (i.e. at the end of a character value in a character vector);
<code>r1Warn</code>	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
<code>utteranceSplits</code>	This is a vector of regular expressions that specify where to insert breaks between utterances in the source(s). Such breaks are specified using <code>utteranceMarker</code> .
<code>preventOverwriting</code>	Whether to prevent overwriting of output files.
<code>encoding</code>	The encoding of the source(s).
<code>silent</code>	Whether to suppress the warning about not editing the cleaned source.
<code>outputPrefix</code> , <code>outputSuffix</code>	The prefix and suffix to add to the filenames when writing the processed files to disk.
<code>recursive</code>	Whether to search all subdirectories (TRUE) as well or not.
<code>filenameRegex</code>	A regular expression to match against located files; only files matching this regular expression are processed.
<code>replacements</code>	The strings to search & replace, as a list of two-element vectors, where the first element in each vector contains a regular expression to search for in the source(s), and the second element contains the replacement (these are passed as

	perl regular expressions; see regex for more information). Instead of regular expressions, simple words or phrases can also be entered of course (since those are valid regular expressions).
length	At how many characters to word wrap.
utteranceMarker	The character(s) between utterances (i.e. marking where one utterance ends and the next one starts). By default, this is a line break, and only change this if you know what you are doing.

Details

The cleaning functions, when called with their default arguments, will do the following:

- Double periods (. .) will be replaced with single periods (.)
- Four or more periods (. . . or) will be replaced with three periods
- Three or more newline characters will be replaced by one newline character (which will become more, if the sentence before that character marks the end of an utterance)
- All sentences will become separate utterances (in a semi-smart manner; specifically, breaks in speaking, if represented by three periods, are not considered sentence ends, wheread ellipses ("... " or unicode 2026, see the example) *are*.
- If there are comma's without a space following them, a space will be inserted.

The cleaning functions, when called with their default arguments, will do the following:

- Double periods (. .) will be replaced with single periods (.)
- Four or more periods (. . . or) will be replaced with three periods
- Three or more newline characters will be replaced by one newline character (which will become more, if the sentence before that character marks the end of an utterance)
- All sentences will become separate utterances (in a semi-smart manner; specifically, breaks in speaking, if represented by three periods, are not considered sentence ends, wheread ellipses ("... " or unicode 2026, see the example) *are*.
- If there are comma's without a space following them, a space will be inserted.

Value

A character vector for `clean_source`, or a list of character vectors, for `clean_sources`.

A character vector for `clean_source`, or a list of character vectors, for `clean_sources`.

Examples

```
exampleSource <-
"Do you like icecream?"
```

```
Well, that depends\u2026 Sometimes, when it's.... Nice. Then I do,
but otherwise... not really, actually."
```

```
### Default settings:
```

```

cat(clean_source(exampleSource));

### First remove existing newlines:
cat(clean_source(exampleSource,
                  removeNewlines=TRUE));

### Example with a YAML fragment
exampleWithYAML <-
c(
  "Do you like icecream?",
  "",
  "",
  "Well, that depends\u2026 Sometimes, when it's.... Nice.",
  "Then I do,",
  "but otherwise... not really, actually.",
  "",
  "----",
  "This acts as some YAML. So this won't be split.",
  "Not real YAML, mind... It just has the delimiters, really.",
  "----",
  "This is an utterance again."
);

cat(
  rock::clean_source(
    exampleWithYAML
  ),
  sep="\n"
);

exampleSource <-
"Do you like icecream?"

Well, that depends\u2026 Sometimes, when it's.... Nice. Then I do,
but otherwise... not really, actually."

### Simple text replacements:
cat(search_and_replace_in_source(exampleSource,
                                replacements=list(c("\u2026", "..."),
                                                  c("Nice", "Great"))));

### Using a regular expression to capitalize all words following
### a period:
cat(search_and_replace_in_source(exampleSource,
                                replacements=list(c("\\.(\\s*)([a-z])", ".\\1\\U\\2"))));

exampleSource <-
"Do you like icecream?"

Well, that depends\u2026 Sometimes, when it's.... Nice. Then I do,
but otherwise... not really, actually."

```



```

### Default settings:
cat(clean_source(exampleSource));

### First remove existing newlines:
cat(clean_source(exampleSource,
                  removeNewlines=TRUE));

### Example with a YAML fragment
exampleWithYAML <-
c(
  "Do you like icecream?",
  "",
  "",
  "Well, that depends\u2026 Sometimes, when it's.... Nice.",
  "Then I do,",
  "but otherwise... not really, actually.",
  "",
  "----",
  "This acts as some YAML. So this won't be split.",
  "Not real YAML, mind... It just has the delimiters, really.",
  "----",
  "This is an utterance again."
);

cat(
  rock::clean_source(
    exampleWithYAML
  ),
  sep="\n"
);

```

codebook_fromSpreadsheet

Import a code book specification from a spreadsheet

Description

Import a code book specification from a spreadsheet

Usage

```

codebook_fromSpreadsheet(
  x,
  localBackup = NULL,
  exportGoogleSheet = TRUE,
  xlsxPkg = c("rw_xl", "openxlsx", "XLConnect"),
  silent = rock::opts$get("silent")
)

```

Arguments

<code>x</code>	The URL or path to a file.
<code>localBackup</code>	If not NULL, a valid filename to write a local backup to.
<code>exportGoogleSheet</code>	If <code>x</code> is a URL to a Google Sheet, instead of using the <code>googlesheets4</code> package to download the data, by passing <code>exportGoogleSheet=TRUE</code> , an export link will be produced and the data will be downloaded as Excel spreadsheet.
<code>xlsxPkg</code>	Which package to use to work with Excel spreadsheets.
<code>silent</code>	Whether to be silent or chatty.

Value

The code book specification as a rock code book object

Examples

```
### This requires an active internet connection
if (FALSE) {
  gs_url <- paste0(
    "https://docs.google.com/spreadsheets/d/",
    "1gVx5uhYzqcTH6Jq7AYmsLvHSBaYaT-23c7ZhZF4jimps"
  );
  codebook <- rock::codebook_fromSpreadsheet(gs_url);
}
```

codebook_to_pdf

Convert a codebook specification to PDF

Description

Use this function to export your codebook specification to a PDF file. To embed it in an R Markdown file, use `!!! CREATE rock::knit_codebook() !!!`

Usage

```
codebook_to_pdf(
  x,
  file,
  author = NULL,
  headingLevel = 1,
  silent = rock::opts$get("silent")
)
```

Arguments

x	The codebook object (as produced by a call to codebook_fromSpreadsheet()).
file	The filename to save the codebook to.
author	The author to specify in the PDF.
headingLevel	The level of the top-most headings.
silent	Whether to be silent or chatty.

Value

x, invisibly

Examples

```
### Use a temporary file to write to
tmpFile <- tempfile(fileext = ".pdf");

### Load an example (pre)registration specification
data("exampleCodebook_1", package = "rock");

rock::codebook_to_pdf(
  exampleCodebook_1,
  file = tmpFile
);
```

codeIds_to_codePaths *Replace code identifiers with their full paths*

Description

This function replaces the column names in the mergedSourceDf data frame in a rock_parsedSource or rock_parsedSources object with the full paths to those code identifiers.

Usage

```
codeIds_to_codePaths(
  x,
  stripRootsFromCodePaths = rock::opts$get("stripRootsFromCodePaths")
)
```

Arguments

x	A rock_parsedSource or rock_parsedSources object as returned by a call to parse_source() or parse_sources() .
stripRootsFromCodePaths	Whether to strip the roots first (i.e. the type of code)

Value

An adapted rock_parsedSource or rock_parsedSources object.

codePaths_to_namedVector

Get a vector to find the full paths based on the leaf code identifier

Description

This function names a vector with the leaf code using the codeTreeMarker stored in the `opts` object as marker.

Usage

```
codePaths_to_namedVector(x)
```

Arguments

`x` A vector of code paths.

Value

The named vector of code paths.

Examples

```
codePaths_to_namedVector(
  c("codes>reason>parent_feels",
    "codes>reason>child_feels")
);
```

code_freq_hist

Create a frequency histogram for codes

Description

Create a frequency histogram for codes

Usage

```
code_freq_hist(
  x,
  codes = ".*",
  sortByFreq = "decreasing",
  forceRootStripping = FALSE,
  trimSourceIdentifiers = 20,
  ggplot2Theme = ggplot2::theme(legend.position = "bottom"),
  silent = rock::opts$get("silent")
)
```

Arguments

x	A parsed source(s) object.
codes	A regular expression to select codes to include.
sortByFreq	Whether to sort by frequency decreasingly (decreasing, the default), increasingly (increasing), or alphabetically (NULL).
forceRootStripping	Force the stripping of roots, even if they are different.
trimSourceIdentifiers	If not NULL, the number of character to trim the source identifiers to.
ggplot2Theme	Can be used to specify theme elements for the plot.
silent	Whether to be chatty or silent.

Value

a `ggplot2::ggplot()`.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::parse_source(exampleFile);

### Show code frequencies
code_freq_hist(loadedExample);
```

code_source

Add one or more codes to one or more sources

Description

These functions add codes to one or more sources that were read with one of the `loading_sources` functions.

Usage

```
code_source(
  input,
  codes,
  indices = NULL,
```

```

    output = NULL,
    decisionLabel = NULL,
    justification = NULL,
    justificationFile = NULL,
    preventOverwriting = rock::opts$get("preventOverwriting"),
    rlWarn = rock::opts$get(rlWarn),
    encoding = rock::opts$get("encoding"),
    silent = rock::opts$get("silent")
)

code_sources(
  input,
  codes,
  output = NULL,
  indices = NULL,
  outputPrefix = "",
  outputSuffix = "_coded",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  recursive = TRUE,
  filenameRegex = ".*",
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

```

Arguments

input	The source, or list of sources, as produced by one of the <code>loading_sources</code> functions.
codes	A named character vector, where each element is the code to be added to the matching utterance, and the corresponding name is either an utterance identifier (in which case the utterance with that identifier will be coded with that code), a code (in which case all utterances with that code will be coded with the new code as well), a digit (in which case the utterance at that line number in the source will be coded with that code), or a regular expression, in which case all utterances matching that regular expression will be coded with that source. If specifying an utterance ID or code, make sure that the code delimiters are included (normally, two square brackets).
indices	If input is a source as loaded by <code>loading_sources</code> , indices can be used to pass a logical vector of the same length as input that indicates to which utterance the code in codes should be applied. Note that if indices is provided, only the first element of codes is used, and its name is ignored.
output	If specified, the coded source will be written here.
decisionLabel	A description of the (coding) decision that was taken.
justification	The justification for this action.

justificationFile	If specified, the justification is appended to this file. If not, it is saved to the <code>justifier::workspace()</code> . This can then be saved or displayed at the end of the R Markdown file or R script using <code>justifier::save_workspace()</code> .
preventOverwriting	Whether to prevent overwriting existing files.
r1Warn	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
encoding	The encoding to use.
silent	Whether to be chatty or quiet.
outputPrefix, outputSuffix	A prefix and/or suffix to prepend and/or append to the filenames to distinguish them from the input filenames.
recursive	Whether to also read files from all subdirectories of the input directory
filenameRegex	Only input files matching this patterns will be read.

Value

Invisibly, the coded source object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Parse single example source
loadedExample <- rock::load_source(exampleFile);

### Show line 71
cat(loadedExample[71]);

### Specify the rules to code all utterances
### containing "Ipsum" with the code 'ipsum' and
### all utterances containing the code
codeSpecs <-
  c("(?i)ipsum" = "ipsum",
    "BC|AD|\\d\\d\\d\\d\\ds" = "timeRef");

### Apply rules
codedExample <- code_source(loadedExample,
                             codeSpecs);

### Show line 71
cat(codedExample[71]);
```

```

### Also add code "foo" to utterances with code 'ipsum'
moreCodedExample <- code_source(codedExample,
                               c("[[ipsum]]" = "foo"));

### Show line 71
cat(moreCodedExample[71]);

### Use the 'indices' argument to add the code 'bar' to
### line 71
overCodedExample <- code_source(moreCodedExample,
                                "bar",
                                indices=71);

cat(overCodedExample[71]);

```

codingSchemes_get_all *Convenience function to get a list of all available coding schemes*

Description

Convenience function to get a list of all available coding schemes

Usage

```
codingSchemes_get_all()
```

Value

A list of all available coding schemes

Examples

```
rock::codingSchemes_get_all();
```

collapse_occurrences *Collapse the occurrences in utterances into groups*

Description

This function collapses all occurrences into groups sharing the same identifier, by default the stanzaId identifier (`[[sid=..]]`).

Usage

```
collapse_occurrences(
  parsedSource,
  collapseBy = "stanzaId",
  columns = NULL,
  logical = FALSE
)
```

Arguments

<code>parsedSource</code>	The parsed sources as provided by <code>parse_source()</code> .
<code>collapseBy</code>	The column in the <code>sourceDf</code> (in the <code>parsedSource</code> object) to collapse by (i.e. the column specifying the groups to collapse).
<code>columns</code>	The columns to collapse; if unspecified (i.e. <code>NULL</code>), all codes stored in the code object in the codings object in the <code>parsedSource</code> object are taken (i.e. all used codes in the <code>parsedSource</code> object).
<code>logical</code>	Whether to return the counts of the occurrences (<code>FALSE</code>) or simply whether any code occurred in the group at all (<code>TRUE</code>).

Value

A dataframe with one row for each value of `collapseBy` and `columns` for `collapseBy` and each of the columns, with in the cells the counts (if `logical` is `FALSE`) or `TRUE` or `FALSE` (if `logical` is `TRUE`).

Examples

```
### Get path to example source
exampleFile <-
  system.file("extdata", "example-1.rock", package="rock");

### Parse example source
parsedExample <-
  rock::parse_source(exampleFile);

### Collapse logically, using a code (either occurring or not):
collapsedExample <-
  rock::collapse_occurrences(parsedExample,
                             collapseBy = 'childCode1');

### Show result: only two rows left after collapsing,
### because 'childCode1' is either 0 or 1:
collapsedExample;

### Collapse using weights (i.e. count codes in each segment):
collapsedExample <-
  rock::collapse_occurrences(parsedExample,
                             collapseBy = 'childCode1',
                             logical=FALSE);
```

 collect_coded_fragments

Create an overview of coded fragments

Description

Collect all coded utterances and optionally add some context (utterances before and utterances after) to create an overview of all coded fragments per code.

Usage

```
collect_coded_fragments(
  x,
  codes = ".*",
  context = 0,
  includeDescendents = FALSE,
  attributes = NULL,
  heading = NULL,
  headingLevel = 3,
  add_html_tags = TRUE,
  cleanUtterances = FALSE,
  output = NULL,
  outputViewer = "viewer",
  template = "default",
  rawResult = FALSE,
  includeCSS = TRUE,
  codeHeadingFormatting = rock::opts$get("codeHeadingFormatting"),
  includeBootstrap = rock::opts$get("includeBootstrap"),
  preventOverwriting = rock::opts$get("preventOverwriting"),
  silent = rock::opts$get("silent")
)
```

Arguments

x	The parsed source(s) as provided by <code>rock::parse_source</code> or <code>rock::parse_sources</code> .
codes	The regular expression that matches the codes to include, or a character vector with codes or regular expressions for codes (which will be prepended with "^" and appended with "\$", and then concatenated using " " as a separator, to create a regular expression matching all codes).
context	How many utterances before and after the target utterances to include in the fragments. If two values, the first is the number of utterances before, and the second, the number of utterances after the target utterances.

includeDescendents	Whether to also collect the fragments coded with descendent codes (i.e. child codes, 'grand child codes', etc; in other words, whether to collect the fragments recursively).
attributes	To only select coded utterances matching one or more values for one or more attributes, pass a list where every element's name is a valid (i.e. occurring) attribute name, and every element is a character value with a regular expression specifying all values for that attribute to select.
heading	Optionally, a title to include in the output. The title will be prefixed with headingLevel hashes (#), and the codes with headingLevel+1 hashes. If NULL (the default), a heading will be generated that includes the collected codes if those are five or less. If a character value is specified, that will be used. To omit a heading, set to anything that is not NULL or a character vector (e.g. FALSE). If no heading is used, the code prefix will be headingLevel hashes, instead of headingLevel+1 hashes.
headingLevel	The number of hashes to insert before the headings.
add_html_tags	Whether to add HTML tags to the result.
cleanUtterances	Whether to use the clean or the raw utterances when constructing the fragments (the raw versions contain all codes). Note that this should be set to FALSE to have add_html_tags be of the most use.
output	Here, a path and filename can be provided where the result will be written. If provided, the result will be returned invisibly.
outputViewer	If showing output, where to show the output: in the console (outputViewer='console') or in the viewer (outputViewer='viewer'), e.g. the RStudio viewer. You'll usually want the latter when outputting HTML, and otherwise the former. Set to FALSE to not output anything to the console or the viewer.
template	The template to load; either the name of one of the ROCK templates (currently, only 'default' is available), or the path and filename of a CSS file.
rawResult	Whether to return the raw result, a list of the fragments, or one character value in markdown format.
includeCSS	Whether to include the ROCK CSS in the returned HTML.
codeHeadingFormatting	A character value of the form %s *(path: %s)* (the default) or \n\n### %s\n\n*path:* ``%s``\n\n. The first %s is replaced by the code identifier; the second %s by the corresponding path in the code tree.
includeBootstrap	Whether to include the default bootstrap CSS.
preventOverwriting	Whether to prevent overwriting of output files.
silent	Whether to provide (FALSE) or suppress (TRUE) more detailed progress updates.

Details

By default, the output is optimized for inclusion in an R Markdown document. To optimize output for the R console or a plain text file, without any HTML codes, set `add_html_tags` to `FALSE`, and potentially set `cleanUtterances` to only return the utterances, without the codes.

Value

Either a list of character vectors, or a single character value.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(
    examplePath, "example-1.rock"
  );

### Parse single example source
parsedExample <-
  rock::parse_source(
    exampleFile
  );

### Show organised coded fragments in Markdown
cat(
  rock::collect_coded_fragments(
    parsedExample
  )
);

### Only for the codes containing 'Code2'
cat(
  rock::collect_coded_fragments(
    parsedExample,
    'Code2'
  )
);
```

compress_with_sum *Vector compression helper functions*

Description

These functions can help when compressing vectors. They always compress their input (x) into a single element by various means.

Usage

```
compress_with_sum(x)
```

```
compress_with_or(x)
```

Arguments

x The vector to compress

Details

compress_with_sum computes the sum of the elements, doing its best to convert all input values to numeric values. compress_with_or returns 0 if all elements are FALSE, 0, NA or empty character values (""), and 1 otherwise.

Value

The compressed element

Examples

```
rock::compress_with_sum(c(1, '1', 0));
rock::compress_with_or(c(1, '1', 0));
rock::compress_with_or(c(0, '', 0, FALSE));
```

convertToNumeric *Conveniently convert vectors to numeric*

Description

Tries to 'smartly' convert factor and character vectors to numeric.

Usage

```
convertToNumeric(vector, byFactorLabel = FALSE)
```

Arguments

vector The vector to convert.
 byFactorLabel When converting factors, whether to do this by their label value (TRUE) or their level value (FALSE).

Value

The converted vector.

Examples

```
rock::convertToNumeric(as.character(1:8));
```

convert_df_to_source *Convert 'rectangular' or spreadsheet-format data to one or more sources*

Description

These functions first import data from a 'data format', such as spreadsheets in .xlsx format, comma-separated values files (.csv), or SPSS data files (.sav). You can also just use R data frames (imported however you want). These functions then use the columns you specified to convert these data to one (oneFile=TRUE) or more (oneFile=FALSE) rock source file(s), optionally including class instance identifiers (such as case identifiers to identify participants, or location identifiers, or moment identifiers, etc) and using those to link the utterances to attributes from columns you specified. You can also precode the utterances with codes you specify (if you ever would want to for some reason).

Usage

```
convert_df_to_source(
  data,
  output = NULL,
  omit_empty_rows = TRUE,
  cols_to_utterances = NULL,
  cols_to_ciids = NULL,
  cols_to_codes = NULL,
  cols_to_attributes = NULL,
  utterance_classId = NULL,
  oneFile = TRUE,
  cols_to_sourceFilename = cols_to_ciids,
  cols_in_sourceFilename_sep = "=",
  sourceFilename_prefix = "source_",
  sourceFilename_suffix = "",
  ciid_labels = NULL,
  ciid_separator = "=",
  attributesFile = NULL,
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)
```

```
convert_csv_to_source(
  file,
  importArgs = NULL,
  omit_empty_rows = TRUE,
  output = NULL,
  cols_to_utterances = NULL,
  cols_to_ciids = NULL,
  cols_to_codes = NULL,
```

```
    cols_to_attributes = NULL,  
    oneFile = TRUE,  
    cols_to_sourceFilename = cols_to_ciids,  
    cols_in_sourceFilename_sep = "=",  
    sourceFilename_prefix = "source_",  
    sourceFilename_suffix = "",  
    ciid_labels = NULL,  
    ciid_separator = "=",  
    attributesFile = NULL,  
    preventOverwriting = rock::opts$get(preventOverwriting),  
    encoding = rock::opts$get(encoding),  
    silent = rock::opts$get(silent)  
  )
```

```
convert_csv2_to_source(  
  file,  
  importArgs = NULL,  
  omit_empty_rows = TRUE,  
  output = NULL,  
  cols_to_utterances = NULL,  
  cols_to_ciids = NULL,  
  cols_to_codes = NULL,  
  cols_to_attributes = NULL,  
  oneFile = TRUE,  
  cols_to_sourceFilename = cols_to_ciids,  
  cols_in_sourceFilename_sep = "=",  
  sourceFilename_prefix = "source_",  
  sourceFilename_suffix = "",  
  ciid_labels = NULL,  
  ciid_separator = "=",  
  attributesFile = NULL,  
  preventOverwriting = rock::opts$get(preventOverwriting),  
  encoding = rock::opts$get(encoding),  
  silent = rock::opts$get(silent)  
)
```

```
convert_xlsx_to_source(  
  file,  
  importArgs = list(),  
  omit_empty_rows = TRUE,  
  output = NULL,  
  cols_to_utterances = NULL,  
  cols_to_ciids = NULL,  
  cols_to_codes = NULL,  
  cols_to_attributes = NULL,  
  oneFile = TRUE,  
  cols_to_sourceFilename = cols_to_ciids,  
  cols_in_sourceFilename_sep = "=",
```

```

sourceFilename_prefix = "source_",
sourceFilename_suffix = "",
ciid_labels = NULL,
ciid_separator = "=",
attributesFile = NULL,
preventOverwriting = rock::opts$get(preventOverwriting),
encoding = rock::opts$get(encoding),
silent = rock::opts$get(silent)
)

convert_sav_to_source(
  file,
  importArgs = NULL,
  omit_empty_rows = TRUE,
  output = NULL,
  cols_to_utterances = NULL,
  cols_to_ciids = NULL,
  cols_to_codes = NULL,
  cols_to_attributes = NULL,
  oneFile = TRUE,
  cols_to_sourceFilename = cols_to_ciids,
  cols_in_sourceFilename_sep = "=",
  sourceFilename_prefix = "source_",
  sourceFilename_suffix = "",
  ciid_labels = NULL,
  ciid_separator = "=",
  attributesFile = NULL,
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)

```

Arguments

data	The data frame containing the data to convert.
output	If oneFile=TRUE (the default), the name (and path) of the file in which to save the processed source (if it is NULL, the resulting character vector will be returned visibly instead of invisibly). Note that the ROCK convention is to use .rock as extension. If oneFile=FALSE, the path to which to write the sources (if it is NULL, as a result a list of character vectors will be returned visibly instead of invisibly).
omit_empty_rows	Whether to omit rows where the values in the columns specified to convert to utterances are all empty (or contain only whitespace).
cols_to_utterances	The names of the columns to convert to utterances, as a character vector.
cols_to_ciids	The names of the columns to convert to class instance identifiers (e.g. case identifiers), as a named character vector, with the values being the column names in

- the data frame, and the names being the class instance identifiers (e.g. "sourceId", "fieldId", "caseId", etc).
- `cols_to_codes` The names of the columns to convert to codes (i.e. codes appended to every utterance), as a character vector. When writing codes, it is not possible to also write multiple utterance columns (i.e. `utterance_classId` must be NULL).
- `cols_to_attributes`
The names of the columns to convert to attributes, as a named character vector, where each name is the name of the class instance identifier to attach the attribute to. If only one column is passed in `cols_to_ciids`, names can be omitted and a regular unnamed character vector can be passed.
- `utterance_classId`
When specifying multiple columns with utterances, and `utterance_classId` is not NULL, the column names are considered to be class instance identifiers, and specified above each utterance using the class identifier specified here (e.g. "`utterance_classId=originalColName`" yields something like "[[originalColName=colName_1]]" above all utterances from the column named `colName_1`). When writing multiple utterance columns, it is not possible to also write codes (i.e. `cols_to_codes` must be NULL).
- `oneFile` Whether to store everything in one source, or create one source for each row of the data (if this is set to FALSE, make sure that `cols_to_sourceFilename` specifies one or more columns that together uniquely identify each row; also, in that case, output must be an existing directory on your PC).
- `cols_to_sourceFilename`
The columns to use as unique part of the filename of each source. These will be concatenated using `cols_in_sourceFilename_sep` as a separator. Note that the final string *must* be unique for each row in the dataset, otherwise the filenames for multiple rows will be the same and will be overwritten! By default, the columns specified with class instance identifiers are used.
- `cols_in_sourceFilename_sep`
The separator to use when concatenating the `cols_to_sourceFilename`.
- `sourceFilename_prefix`, `sourceFilename_suffix`
Strings that are prepended and appended to the `col_to_sourceFilename` to create the full filenames. Note that `.rock` will always be added to the end as extension.
- `ciid_labels` The labels for the class instance identifiers. Class instance identifiers have brief codes used in coding (e.g. 'cid' is the default for Case Identifiers, often used to identify participants) as well as more 'readable' labels that are used in the attributes (e.g. 'caseId' is the default class instance identifier for Case Identifiers). These can be specified here as a named vector, with each element being the label and the element's name the identifier.
- `ciid_separator` The separator for the class instance identifier - by default, either an equals sign (=) or a colon (:) are supported, but an equals sign is less ambiguous.
- `attributesFile` Optionally, a file to write the attributes to if you don't want them to be written to the source file(s).
- `preventOverwriting`
Whether to prevent overwriting of output files.

encoding	The encoding of the source(s).
silent	Whether to suppress the warning about not editing the cleaned source.
file	The path to a file containing the data to convert.
importArgs	Optionally, a list with named elements representing arguments to pass when importing the file.

Value

A source as a character vector.

Examples

```
### Get path to example files
examplePath <-
  system.file("extdata", package="rock");

### Get a path to file with example data frame
exampleFile <-
  file.path(examplePath, "spreadsheet-import-test.csv");

### Read data into a data frame
dat <-
  read.csv(exampleFile);

### Convert data frame to a source
source_from_df <-
  convert_df_to_source(
    dat,
    cols_to_utterances = c("open_question_1",
                          "open_question_2"),
    cols_to_ciids = c(cid = "id"),
    cols_to_attributes = c("age", "gender"),
    cols_to_codes = c("code_1", "code_2"),
    ciid_labels = c(cid = "caseId")
  );

### Show the result
cat(
  source_from_df,
  sep = "\n"
);
```

create_codingScheme *Create a coding scheme*

Description

This function can be used to specify a coding scheme that can then be used in analysis.

Usage

```
create_codingScheme(
  id,
  label,
  codes,
  codingInstructions = NULL,
  description = "",
  source = ""
)
```

codingScheme_peterson

codingScheme_levine

codingScheme_willis

Arguments

id	An identifier for this coding scheme, consisting only of letters, numbers, and underscores (and not starting with a number).
label	A short human-readable label for the coding scheme.
codes	A character vector with the codes in this scheme.
codingInstructions	Coding instructions; a named character vector, where each element is a code's coding instruction, and each element's name is the corresponding code.
description	A description of this coding scheme (i.e. for information that does not fit in the label).
source	Optionally, a description, reference, or URL of a source for this coding scheme.

Format

An object of class rock_codingScheme of length 5.

An object of class rock_codingScheme of length 5.

An object of class rock_codingScheme of length 5.

Details

A number of coding schemes for cognitive interviews are provided:

codingScheme_peterson Coding scheme from Peterson, Peterson & Powell, 2017

codingScheme_levine Coding scheme from Levine, Fowler & Brown, 2005

codingScheme_willis Coding scheme from Willis, 1999

Value

The coding scheme object.

`create_cooccurrence_matrix`*Create a co-occurrence matrix*

Description

This function creates a co-occurrence matrix based on one or more coded sources. Optionally, it plots a heatmap, simply by calling the `stats::heatmap()` function on that matrix.

Usage

```
create_cooccurrence_matrix(  
  x,  
  codes = x$convenience$codingLeaves,  
  plotHeatmap = FALSE  
)
```

Arguments

<code>x</code>	The parsed source(s) as provided by <code>rock::parse_source</code> or <code>rock::parse_sources</code> .
<code>codes</code>	The codes to include; by default, takes all codes.
<code>plotHeatmap</code>	Whether to plot the heatmap.

Value

The co-occurrence matrix; a matrix.

Examples

```
### Get path to example source  
examplePath <-  
  system.file("extdata", package="rock");  
  
### Parse a selection of example sources in that directory  
parsedExamples <-  
  rock::parse_sources(  
    examplePath,  
    regex = "(test|example)(.txt|.rock)"  
  );  
  
### Create cooccurrence matrix  
rock::create_cooccurrence_matrix(parsedExamples);
```

css *Create HTML fragment with CSS styling*

Description

Create HTML fragment with CSS styling

Usage

```
css(  
  template = "default",  
  includeBootstrap = rock::opts$get("includeBootstrap")  
)
```

Arguments

`template` The template to load; either the name of one of the ROCK templates (currently, only 'default' is available), or the path and filename of a CSS file.

`includeBootstrap` Whether to include the default bootstrap CSS.

Value

A character vector with the HTML fragment.

doc_to_txt *Convert a document (.docx, .pdf, .odt, .rtf, or .html) to a plain text file*

Description

This used to be a thin wrapper around `textreadr::read_document()` that also writes the result to output, doing its best to correctly write UTF-8 (based on the approach recommended in [this blog post](#)). However, `textreadr` was archived from CRAN. It now directly wraps the functions that `textreadr` wraps: `pdfutils::pdf_text()`, `striptrtf::read_rtf`, and it uses `xml2` to import `.docx` and `.odt` files, and `rvest` to import `.html` files, using the code from the `textreadr` package.

Usage

```
doc_to_txt(  
  input,  
  output = NULL,  
  encoding = rock::opts$get("encoding"),  
  newExt = NULL,  
  preventOverwriting = rock::opts$get("preventOverwriting"),  
  silent = rock::opts$get("silent")  
)
```

Arguments

input	The path to the input file.
output	The path and filename to write to. If this is a path to an existing directory (without a filename specified), the input filename will be used, and the extension will be replaced with extension.
encoding	The encoding to use when writing the text file.
newExt	The extension to append: only used if output = NULL and newExt is not NULL, in which case the output will be written to a file with the same name as input but with newExt as extension.
preventOverwriting	Whether to prevent overwriting existing files.
silent	Whether to be silent or chatty.

Value

The converted source, as a character vector.

Examples

```
### This example requires the {xml2} package
if (requireNamespace("xml2", quietly = TRUE)) {
  print(
    rock::doc_to_txt(
      input = system.file(
        "extdata/doc-to-test.docx", package="rock"
      )
    )
  );
}
```

exampleCodebook_1 *An very rudimentary example codebook specification*

Description

This is a simple and relatively short codebook specification.

Usage

```
exampleCodebook_1
```

Format

An example of a codebook specification

expand_attributes	<i>Expand categorical attribute variables to a series of dichotomous variables</i>
-------------------	--

Description

Expand categorical attribute variables to a series of dichotomous variables

Usage

```
expand_attributes(
  data,
  attributes,
  valueLabels = NULL,
  prefix = "",
  glue = "__",
  suffix = "",
  falseValue = 0,
  trueValue = 1,
  valueFirst = TRUE,
  append = TRUE
)
```

Arguments

data	The data frame, normally the \$qdt data frame that exists in the object returned by a call to parse_sources() .
attributes	The name of the attribute(s) to expand.
valueLabels	It's possible to use different names for the created variables than the values of the attributes. This can be set with the valueLabels argument. If only one attribute is specified, pass a named vector for valueLabels, and if multiple attributes are specified, pass a named list of named vectors, where the name of each vector corresponds to an attribute passed in attributes. The names of the vector elements must correspond to the values of the attributes (see the example).
prefix, suffix	The prefix and suffix to add to the variables names that are returned.
glue	The glue to paste the first part ad the second part of the composite variable name together.
falseValue, trueValue	The values to set for rows that, respectively, do not match and do match an attribute value.
valueFirst	Whether to insert the attribute value first, or the attribute name, in the composite variable names.
append	Whether to append the columns to the supplied data frame or not.

Value

A data.frame

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Parse single example source
parsedExample <- rock::parse_source(exampleFile);

### Create a categorical attribute column
parsedExample$age_group <-
  c(rep(c("<18", "18-30", "31-60", ">60"),
        each=19),
    rep(c("<18", ">60"),
        time = c(3, 4)));

### Expand to four logical columns
parsedExample$age_group <-
  rock::expand_attributes(
    parsedExample$age_group,
    "age_group",
    valueLabels =
      c(
        "<18" = "youngest",
        "18-30" = "youngish",
        "31-60" = "oldish",
        ">60" = "oldest"
      ),
    valueFirst = FALSE
  );

### Show some of the result
table(parsedExample$age_group,
      parsedExample$age_group__youngest);
table(parsedExample$age_group,
      parsedExample$age_group__oldish);
```

exportToHTML

Exporting tables to HTML

Description

This function exports data frames or matrices to HTML, sending output to one or more of the console, viewer, and one or more files.

Usage

```
exportToHTML(
  input,
  output = rock::opts$get("tableOutput"),
  tableOutputCSS = rock::opts$get("tableOutputCSS")
)
```

Arguments

input Either a `data.frame`, `table`, or `matrix`, or a list with three elements: `pre`, `input`, and `post`. The `pre` and `post` are simply prepended and postpended to the HTML generated based on the `input$input` element.

output The output: a character vector with one or more of "console" (the raw concatenated input, without conversion to HTML), "viewer", which uses the RStudio viewer if available, and one or more filenames in existing directories.

tableOutputCSS The CSS to use for the HTML table.

Value

Invisibly, the (potentially concatenated) input as character vector.

Examples

```
exportToHTML(mtcars[1:5, 1:5]);
```

`export_codes_to_txt` *Export codes to a plain text file*

Description

This function can be used to convert one or more parsed sources to HTML, or to convert all sources to tabbed sections in Markdown.

Usage

```
export_codes_to_txt(
  input,
  output = NULL,
  codeTree = "fullyMergedCodeTrees",
  codingScheme = "codes",
  regex = "\.*",
  onlyChildrenOf = NULL,
  leavesOnly = TRUE,
  includePath = TRUE,
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)
```

Arguments

input	An object of class <code>rock_parsedSource</code> (as resulting from a call to <code>parse_source</code>) or of class <code>rock_parsedSources</code> (as resulting from a call to <code>parse_sources</code>).
output	The filename to write to.
codeTree	Codes from which code tree to export the codes. Valid options are <code>fullyMergedCodeTrees</code> , <code>extendedDeductiveCodeTrees</code> , <code>deductiveCodeTrees</code> , and <code>inductiveCodeTrees</code> .
codingScheme	With the ROCK, it's possible to use multiple coding scheme's in parallel. The ROCK default is called <code>codes</code> (using the double square brackets as code delimiters), but other delimiters can be used as well, and give a different name. Use <code>codingScheme</code> to specify which code tree you want to export, if you have multiple.
regex	An optional regular expression: only codes matching this regular expression will be selected.
onlyChildrenOf	A character vector of one or more regular expressions that specify codes within which to search. For example, if the code tree contains codes <code>parent1</code> and <code>parent2</code> , and each have a number of child codes, and <code>parent</code> is passed as <code>onlyChildrenOf</code> , only the codes within <code>parent</code> are selected.
leavesOnly	Whether to only write the leaves (i.e. codes that don't have children) or all codes in the code tree.
includePath	Whether to only return the code itself (e.g. <code>code</code>) or also include the path to the root (e.g. <code>code1>code2>code</code>).
preventOverwriting	Whether to prevent overwriting of output files.
encoding	The encoding to use when writing the exported source(s).
silent	Whether to suppress messages.

Value

A character vector.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Parse a selection of example sources in that directory
parsedExamples <-
  rock::parse_sources(
    examplePath,
    regex = "(test|example)(.txt|.rock)"
  );

### Show results of exporting the codes
rock::export_codes_to_txt(parsedExamples);

### Only show select a narrow set of codes
```

```
rock::export_codes_to_txt(  
  parsedExamples,  
  leavesOnly=TRUE,  
  includePath=FALSE,  
  onlyChildrenOf = "inductFather",  
  regex="3|5"  
);
```

export_mergedSourceDf_to_csv

Export a merged source data frame

Description

Export a merged source data frame

Usage

```
export_mergedSourceDf_to_csv(  
  x,  
  file,  
  exportArgs = list(fileEncoding = rock::opts$get("encoding")),  
  preventOverwriting = rock::opts$get("preventOverwriting"),  
  silent = rock::opts$get("silent")  
)  
  
export_mergedSourceDf_to_csv2(  
  x,  
  file,  
  exportArgs = list(fileEncoding = rock::opts$get("encoding")),  
  preventOverwriting = rock::opts$get("preventOverwriting"),  
  silent = rock::opts$get("silent")  
)  
  
export_mergedSourceDf_to_xlsx(  
  x,  
  file,  
  exportArgs = NULL,  
  preventOverwriting = rock::opts$get("preventOverwriting"),  
  silent = rock::opts$get("silent")  
)  
  
export_mergedSourceDf_to_sav(  
  x,  
  file,  
  exportArgs = NULL,
```

```

    preventOverwriting = rock::opts$get("preventOverwriting"),
    silent = rock::opts$get("silent")
  )

```

Arguments

x	The object with parsed sources.
file	The file to export to.
exportArgs	Optionally, arguments to pass to the function to use to export.
preventOverwriting	Whether to prevent overwriting if the file already exists.
silent	Whether to be silent or chatty.

Value

Silently, the object with parsed sources.

export_to_html	<i>Export parsed sources to HTML or Markdown</i>
----------------	--

Description

These function can be used to convert one or more parsed sources to HTML, or to convert all sources to tabbed sections in Markdown.

Usage

```

export_to_html(
  input,
  output = NULL,
  template = "default",
  fragment = FALSE,
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)

export_to_markdown(
  input,
  heading = "Sources",
  headingLevel = 2,
  template = "default",
  silent = rock::opts$get(silent)
)

```

Arguments

input	An object of class <code>rock_parsedSource</code> (as resulting from a call to <code>parse_source</code>) or of class <code>rock_parsedSources</code> (as resulting from a call to <code>parse_sources</code>).
output	For <code>export_to_html</code> , either <code>NULL</code> to not write any files, or, if input is a single <code>rock_parsedSource</code> , the filename to write to, and if input is a <code>rock_parsedSources</code> object, the path to write to. This path will be created with a warning if it does not exist.
template	The template to load; either the name of one of the ROCK templates (currently, only 'default' is available), or the path and filename of a CSS file.
fragment	Whether to include the CSS and HTML tags (<code>FALSE</code>) or just return the fragment(s) with the source(s) (<code>TRUE</code>).
preventOverwriting	For <code>export_to_html</code> , whether to prevent overwriting of output files.
encoding	For <code>export_to_html</code> , the encoding to use when writing the exported source(s).
silent	Whether to suppress messages.
heading, headingLevel	For

Value

A character vector or a list of character vectors.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Parse a selection of example sources in that directory
parsedExamples <- rock::parse_sources(
  examplePath,
  regex = "(test|example)(.txt|.rock)"
);

### Export results to a temporary directory
tmpDir <- tempdir(check = TRUE);
prettySources <-
  export_to_html(input = parsedExamples,
                output = tmpDir);

### Show first one
print(prettySources[[1]]);
```

`extract_codings_by_coderId`*Extract the codings by each coder using the coderId*

Description

Extract the codings by each coder using the coderId

Usage

```
extract_codings_by_coderId(  
  input,  
  recursive = TRUE,  
  filenameRegex = ".*",  
  postponeDeductiveTreeBuilding = TRUE,  
  ignoreOddDelimiters = FALSE,  
  encoding = rock::opts$get(encoding),  
  silent = rock::opts$get(silent)  
)
```

Arguments

<code>input</code>	The directory with the sources.
<code>recursive</code>	Whether to also process subdirectories.
<code>filenameRegex</code>	Only files matching this regular expression will be processed.
<code>postponeDeductiveTreeBuilding</code>	Whether to build deductive code trees, or only store YAML fragments.
<code>ignoreOddDelimiters</code>	Whether to throw an error when encountering an odd number of YAML delimiters.
<code>encoding</code>	The encoding of the files to read.
<code>silent</code>	Whether to be chatty or silent.

Value

An object with the read sources.

form_to_rmd_template *Convert a (pre)registration form to an R Markdown template*

Description

This function creates an R Markdown template from a {preregr} (pre)registrations form specification. Pass it the URL to a Google Sheet holding the (pre)registration form specification (in {preregr} format), see the "[Creating a form from a spreadsheet](#)" vignette), the path to a file with a spreadsheet holding such a specification, or a loaded or imported {preregr} (pre)registration form.

Usage

```
form_to_rmd_template(
  x,
  file = NULL,
  title = NULL,
  author = NULL,
  date = "`r format(Sys.time(), \"%H:%M:%S on %Y-%m-%d %Z (UTC%z)\")`",
  output = "html_document",
  yaml = list(title = title, author = author, date = date, output = output),
  includeYAML = TRUE,
  chunkOpts = "echo=FALSE, results='hide'",
  justify = FALSE,
  headingLevel = 1,
  showSpecification = FALSE,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  silent = rock::opts$get("silent")
)
```

Arguments

x	The (pre)registration form (as produced by a call to <code>preregr::form_create()</code> or <code>preregr::import_from_html()</code> or initialized <code>preregr</code> object (as produced by a call to <code>preregr::prereg_initialize()</code> or <code>preregr::import_from_html()</code>); or, for the printing method, the R Markdown template produced by a call to <code>preregr::form_to_rmd_template()</code> .
file	Optionally, a file to save the html to.
title	The title to specify in the template's YAML front matter.
author	The author to specify in the template's YAML front matter.
date	The date to specify in the template's YAML front matter.
output	The output format to specify in the template's YAML front matter.
yaml	It is also possible to specify the YAML front matter directly using this argument. If used, it overrides anything specified in <code>title</code> , <code>author</code> , <code>date</code> and <code>output</code> .
includeYAML	Whether to include the YAML front matter or omit it.
chunkOpts	The chunk options to set for the chunks in the template.

justify	Whether to use <code>preregr::prereg_specify()</code> as function for specifying the (pre)registration content (if FALSE), or <code>preregr::prereg_justify()</code> (if TRUE).
headingLevel	The level of the top-most heading to use (the title of the (pre)registration form).
showSpecification	Whether to show the specification in the Rmd output. When FALSE, the <code>preregr</code> option <code>silent</code> is set to TRUE at the start of the Rmd template; otherwise, it is set to FALSE.
preventOverwriting	Set to FALSE to override overwrite prevention.
silent	Whether to be silent or chatty.

Value

x, invisibly

Examples

```
preregr::form_create(
  title = "Example form",
  version = "0.1.0"
) |>
preregr::form_to_rmd_template();
```

generate_uids

Generate utterance identifiers (UIDs)

Description

This function generates utterance identifiers.

Usage

```
generate_uids(x, origin = Sys.time())
```

Arguments

x	The number of identifiers to generate.
origin	The origin to use when generating the actual identifiers. These identifiers are the present UNIX timestamp (i.e. the number of seconds elapsed since the UNIX epoch, the first of January 1970), accurate to two decimal places (i.e. to centiseconds), converted to the base 30 system using <code>numericToBase30()</code> . By default, the present time is used as origin, one one centisecond is added for every identifier to generate. <code>origin</code> can be set to other values to work with different origins (of course, don't use this unless you understand very well what you're doing!).

Value

A vector of UIDs.

Examples

```

rock::generate_uids(5);

### Show how UIDs are the converted date/time
x <- rock::generate_uids(1);
x;
x_UID <- gsub(
  "\\[[\\[uid=(.*)\\]\\]",
  "\\1",
  x
);
x_as_nr <- rock::base30toNumeric(x_UID);
x_as_timestamp <- x_as_nr / 100;
x_as_date <-
  as.POSIXct(
    x_as_timestamp,
    origin = "1970-01-01",
    tz = "UTC"
  );
x_as_date

```

generic_recoding

Generic underlying recoding function

Description

This function contains the general set of actions that are always used when recoding a source (e.g. check the input, document the justification, etc). Users should normally never call this function.

Usage

```

generic_recoding(
  input,
  codes,
  func,
  filenameRegex = ".*",
  filter = TRUE,
  output = NULL,
  outputPrefix = "",
  outputSuffix = "_recoded",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent"),
  ...
)

```

Arguments

input	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to <code>load_source()</code> ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to <code>load_sources()</code> .
codes	The codes to process
func	The function to apply.
filenameRegex	Only process files matching this regular expression.
filter	Optionally, a filter to apply to specify a subset of the source(s) to process (see <code>get_source_filter()</code>).
output	If specified, the coded source will be written here.
outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.
decisionLabel	A description of the (recoding) decision that was taken.
justification	The justification for this action.
justificationFile	If specified, the justification is appended to this file. If not, it is saved to the <code>justifier::workspace()</code> . This can then be saved or displayed at the end of the R Markdown file or R script using <code>justifier::save_workspace()</code> .
preventOverwriting	Whether to prevent overwriting existing files when writing the files to output.
encoding	The encoding to use.
silent	Whether to be chatty or quiet.
...	Other arguments to pass to <code>func</code> .

Value

Invisibly, the recoded source(s) or source(s) object.

get_childCodeIds	<i>Get the code identifiers a code's descendants</i>
------------------	--

Description

Get the code identifiers of all children, or all descendants (i.e. including grand-children, grand-grand-children, etc) of a code with a given identifier.

Usage

```
get_childCodeIds(  
  x,  
  parentCodeId,  
  returnNodes = FALSE,  
  includeParentCode = FALSE  
)  
  
get_descendentCodeIds(x, parentCodeId, includeParentCode = FALSE)
```

Arguments

x	The parsed sources object
parentCodeId	The code identifier of the parent code
returnNodes	For get_childCodeIds(), set this to TRUE to return a list of nodes, not just the code identifiers.
includeParentCode	Whether to include the parent code identifier in the result

Value

A character vector with code identifiers (or a list of nodes)

get_dataframe_from_nested_list

Return all values from a nested list in a dataframe

Description

Return all values from a nested list in a dataframe

Usage

```
get_dataframe_from_nested_list(x, nestingIn = "children")
```

Arguments

x	The nested list
nestingIn	The name containing the nested lists

Value

A dataframe

Examples

```
nestedList <-  
  list(  
    id = "x",  
    value = "value for x",  
    children = list(  
      list(  
        id = "y",  
        value = "value for y"  
      ),  
      list(  
        id = "z",  
        value = "value for z"  
      )  
    )  
  );  
str(nestedList);  
get_dataframe_from_nested_list(nestedList);
```

get_source_filter *Create a filter to select utterances in a source*

Description

This function takes a character vector with regular expressions, a numeric vector with numeric indices, or a logical vector that is either as long as the source or has length 1; and then always returns a logical vector of the same length as the source.

Usage

```
get_source_filter(  
  source,  
  filter,  
  ignore.case = TRUE,  
  invert = FALSE,  
  perl = TRUE,  
  ...  
)
```

Arguments

source	The source to produce the filter for.
filter	THE filtering criterion: a character vector with regular expressions, a numeric vector with numeric indices, or a logical vector that is either as long as the source or has length 1.
ignore.case	Whether to apply the regular expression case sensitively or not (see base::grepl()).

invert	Whether to invert the result or not (i.e. whether the filter specifies what you want to select (invert=FALSE) or what you don't want to select (invert=TRUE)).
perl	Whether the regular expression (if filter is a character vector) is a perl regular expression or not (see <code>base::grepl()</code>).
...	Any additional arguments are passed on to <code>base::grepl()</code> .

Value

A logical vector of the same length as the source.

`get_state_transition_df`

Get the state transition data frame

Description

Get the state transition data frame

Usage

```
get_state_transition_df(x)
```

Arguments

x A state transition table as produced by a call to `get_state_transition_table()`.

Value

A dataframe with columns fromState, toState, and nrOfTransitions.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "state-example-1.rock");

### Parse single example source
parsedExample <- rock::parse_source(exampleFile);

### Show the state transition probabilities
exampleTable <- rock::get_state_transition_table(
  parsedExample
);
```

```
exampleStateDf <- rock::get_state_transition_df(  
  exampleTable  
)
```

get_state_transition_dot

Get the state transition data frame

Description

Get the state transition data frame

Usage

```
get_state_transition_dot(x)
```

Arguments

x A state transition table as produced by a call to [get_state_transition_table\(\)](#).

Value

A dataframe with columns fromState, toState, and nrOfTransitions.

Examples

```
### Get path to example source  
examplePath <-  
  system.file("extdata", package="rock");  
  
### Get a path to one example file  
exampleFile <-  
  file.path(examplePath, "state-example-1.rock");  
  
### Parse single example source  
parsedExample <- rock::parse_source(exampleFile);  
  
### Show the state transition probabilities  
exampleTable <- rock::get_state_transition_table(  
  parsedExample  
)  
  
exampleStateDf <- rock::get_state_transition_df(  
  exampleTable  
)  
  
exampleDotCode <- rock::get_state_transition_dot(  
  exampleStateDf  
)
```

```
DiagrammeR::grViz(exampleDotCode);
```

```
get_state_transition_table
```

Get the state transition table

Description

Get the state transition table

Usage

```
get_state_transition_table(x, classIdentifier = "state")
```

Arguments

`x` A parsed source document as provided by [parse_source\(\)](#).
`classIdentifier` The identifier of the class that has the states to look at.

Value

A table, with the 'from' states as rows and the 'to' states as columns

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "state-example-1.rock");

### Parse single example source
parsedExample <- rock::parse_source(exampleFile);

### Show the state transition probabilities
rock::get_state_transition_table(
  parsedExample
);
```

`get_utterances_and_codes_from_source`*Get utterances and codes from source*

Description

This is a convenience function to use when displaying a source. It returns an object with the raw and clean utterances in a source, as well as the utterance identifiers and a list with vectors of the codes for each utterance.

Usage

```
get_utterances_and_codes_from_source(x, ...)
```

Arguments

`x` Either the result of a call to `parse_source()`, or a path or text to pass to `parse_source()`.

`...` Arguments to `parse_source()`, which is called to parse the source.

Value

A list containing `$utterances_raw`, `$utterances_clean`, `$uids$`, `$codeMatches`, and `$codesPerUtterance`.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Parse single example source
res <-
  rock::get_utterances_and_codes_from_source(
    exampleFile
  );
```

`get_vectors_from_nested_list`*Return one or more values from a nested list in a list of vectors*

Description

Return one or more values from a nested list in a list of vectors

Usage

```
get_vectors_from_nested_list(x, valuesIn = NULL, nestingIn = "children")
```

Arguments

<code>x</code>	The nested list
<code>valuesIn</code>	The names holding the values to return (in vectors)
<code>nestingIn</code>	The name containing the nested lists

Value

A list of vectors.

Examples

```
nestedList <-  
  list(  
    id = "x",  
    value = "value for x",  
    children = list(  
      list(  
        id = "y",  
        value = "value for y"  
      ),  
      list(  
        id = "z",  
        value = "value for z"  
      )  
    )  
  );  
str(nestedList);  
get_vectors_from_nested_list(  
  nestedList,  
  c("id", "value")  
);
```

heading	<i>Print a heading</i>
---------	------------------------

Description

This is just a convenience function to print a markdown or HTML heading at a given 'depth'.

Usage

```
heading(
  ...,
  headingLevel = rock::opts$get("defaultHeadingLevel"),
  output = "markdown",
  cat = TRUE
)
```

Arguments

...	The heading text: pasted together with no separator.
headingLevel	The level of the heading; the default can be set with e.g. <code>rock::opts\$set(defaultHeadingLevel=1)</code> .
output	Whether to output to HTML ("html") or markdown (anything else).
cat	Whether to cat (print) the heading or just invisibly return it.

Value

The heading, invisibly.

Examples

```
heading("Hello ", "World", headingLevel=5);
### This produces: "\n\n##### Hello World\n\n"
```

heatmap_basic	<i>Generic convenience function to create a heatmap</i>
---------------	---

Description

Generic convenience function to create a heatmap

Usage

```
heatmap_basic(  
  data,  
  x,  
  y,  
  fill,  
  xLab = x,  
  yLab = y,  
  fillLab = fill,  
  plotTitle = "Heatmap",  
  fillScale = ggplot2::scale_fill_viridis_c(),  
  theme = ggplot2::theme_minimal()  
)
```

Arguments

data	A data frame
x, y, fill	The variables (columns) in data to use for the x axis, y axis, and fill of the heatmap, respectively.
xLab, yLab, fillLab	The labels to use for the x axis, y axis, and fill, respectively
plotTitle	The plot title.
fillScale	The fill scale.
theme	The theme.

Value

The heatmap, as a ggplot2 object.

Examples

```
rock::heatmap_basic(mtcars, 'am', 'cyl', 'mpg');
```

inspect_coded_sources *Read sources from a directory, parse them, and show coded fragments and code tree*

Description

This function combines successive calls to [parse_sources\(\)](#), [collect_coded_fragments\(\)](#) and [show_inductive_code_tree\(\)](#).

Usage

```
inspect_coded_sources(
  path,
  parse_args = list(extension = "rock|dct", regex = NULL, recursive = TRUE,
    ignoreOddDelimiters = FALSE, encoding = rock::opts$get("encoding"), silent =
    rock::opts$get("silent")),
  fragments_args = list(codes = ".*", context = 0),
  inductive_tree_args = list(codes = ".*", output = "both", headingLevel = 3),
  deductive_tree_args = list()
)
```

Arguments

path The path containing the sources to parse and inspect.

parse_args The arguments to pass to [parse_sources\(\)](#).

fragments_args The arguments to pass to [collect_coded_fragments\(\)](#).

inductive_tree_args The arguments to pass to [show_inductive_code_tree\(\)](#).

deductive_tree_args Not yet implemented.

Value

The parsedSources object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Inspect a selection of example sources - this takes too long
### to test, so hence the 'donttest' directive.

rock::inspect_coded_sources(
  examplePath,
  parse_args = list(regex = "test(.txt|.rock)")
);
```

load_source

Load a source from a file or a string

Description

These functions load one or more source(s) from a file or a string and store it in memory for further processing. Note that you'll probably want to clean the sources first, using one of the [clean_sources\(\)](#) functions, and you'll probably want to add utterance identifiers to each utterance using one of the [prepending_uids\(\)](#) functions.

Usage

```
load_source(
  input,
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent"),
  rlWarn = rock::opts$get(rlWarn),
  diligentWarnings = rock::opts$get("diligentWarnings")
)

load_sources(
  input,
  filenameRegex = ".*",
  ignoreRegex = NULL,
  recursive = TRUE,
  full.names = FALSE,
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)
```

Arguments

input	The filename or contents of the source for <code>load_source</code> and the directory containing the sources for <code>load_sources</code> .
encoding	The encoding of the file(s).
silent	Whether to be chatty or quiet.
rlWarn	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
diligentWarnings	Whether to display very diligent warnings.
filenameRegex	A regular expression to match against located files; only files matching this regular expression are processed.
ignoreRegex	Regular expression indicating which files to ignore. This is a perl-style regular expression (see <code>base::regex</code>).
recursive	Whether to search all subdirectories (TRUE) as well or not.
full.names	Whether to store source names as filenames only or whether to include paths.

Value

Invisibly, an R character vector of classes `rock_source` and `character`.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
```

```
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Parse single example source
loadedSource <- rock::load_source(exampleFile);
```

mask_source

Masking sources

Description

These functions can be used to mask a set of utterances or one or more sources.

Usage

```
mask_source(
  input,
  output = NULL,
  proportionToMask = 1,
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  rlWarn = rock::opts$get(rlWarn),
  maskRegex = "[[:alnum:]]",
  maskChar = "X",
  perl = TRUE,
  silent = rock::opts$get(silent)
)
```

```
mask_sources(
  input,
  output,
  proportionToMask = 1,
  outputPrefix = "",
  outputSuffix = "_masked",
  maskRegex = "[[:alnum:]]",
  maskChar = "X",
  perl = TRUE,
  recursive = TRUE,
  filenameRegex = ".*",
  filenameReplacement = c("_PRIVATE_", "_public_"),
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)
```

```
mask_utterances(
  input,
```

```

    proportionToMask = 1,
    maskRegex = "[[:alnum:]]",
    maskChar = "X",
    perl = TRUE
)

```

Arguments

input	For mask_utterance, a character vector where each element is one utterance; for mask_source, either a character vector containing the text of the relevant source <i>or</i> a path to a file that contains the source text; for mask_sources, a path to a directory that contains the sources to mask.
output	For mask_source, if not NULL, this is the name (and path) of the file in which to save the processed source (if it <i>is</i> NULL, the result will be returned visibly). For mask_sources, output is mandatory and is the path to the directory where to store the processed sources. This path will be created with a warning if it does not exist. An exception is if "same" is specified - in that case, every file will be written to the same directory it was read from.
proportionToMask	The proportion of utterances to mask, from 0 (none) to 1 (all).
preventOverwriting	Whether to prevent overwriting of output files.
encoding	The encoding of the source(s).
r1Warn	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
maskRegex	A regular expression (regex) specifying the characters to mask (i.e. replace with the masking character).
maskChar	The character to replace the character to mask with.
perl	Whether the regular expression is a perl regex or not.
silent	Whether to suppress the warning about not editing the cleaned source.
outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk.
recursive	Whether to search all subdirectories (TRUE) as well or not.
filenameRegex	A regular expression to match against located files; only files matching this regular expression are processed.
filenameReplacement	A character vector with two elements that represent, respectively, the pattern and replacement arguments of the <code>gsub()</code> function. In other words, the first argument specifies a regular expression to search for in every processed filename, and the second argument specifies a regular expression that replaces any matches with the first argument. Set to NULL to not perform any replacement on the output file name.

Value

A character vector for mask_utterance and mask_source, or a list of character vectors, for mask_sources.

Examples

```
### Mask text but not the codes
rock::mask_utterances(
  paste0(
    "Lorem ipsum dolor sit amet, consectetur adipiscing ",
    "elit. [[expAttitude_expectation_73dnt5z1>earplugsFeelUnpleasant]]"
  )
)
```

match_consecutive_delimiters

Match the corresponding indices of (YAML) delimiters in a sequential list

Description

This is just a convenience function that takes a vector of delimiters and returns a list of delimiter pairs.

Usage

```
match_consecutive_delimiters(
  x,
  errorOnInvalidX = FALSE,
  errorOnOdd = FALSE,
  onOddIgnoreFirst = FALSE
)
```

Arguments

x	The vector with delimiter indices
errorOnInvalidX	Whether to return NA (if FALSE) or throw an error (if TRUE) when x is NULL, NA, or has less than 2 elements.
errorOnOdd	Whether to throw an error if the number of delimiter indices is odd.
onOddIgnoreFirst	If the number of delimiter indices is odd and no error is thrown, whether to ignore the first (TRUE) or the last (FALSE) delimiter.

Value

A list where each element is a two-element vector with the two consecutive delimiters

Examples

```
rock::match_consecutive_delimiters(  
  c(1, 3, 5, 10, 19, 25, 30, 70)  
);  
  
exampleText <- c(  
  "some text",  
  "delimiter",  
  "more text",  
  "delimiter",  
  "filler text",  
  "intentionally left blank",  
  "delimiter",  
  "final text",  
  "delimiter"  
);  
  
rock::match_consecutive_delimiters(  
  grep(  
    "delimiter",  
    exampleText  
  )  
);
```

merge_sources

Merge source files by different coders

Description

This function takes sets of sources and merges them using the utterance identifiers (UIDs) to match them.

Usage

```
merge_sources(  
  input,  
  output,  
  outputPrefix = "",  
  outputSuffix = "_merged",  
  primarySourcesRegex = ".*",  
  primarySourcesIgnoreRegex = outputSuffix,  
  primarySourcesPath = input,  
  recursive = TRUE,  
  primarySourcesRecursive = recursive,  
  filenameRegex = ".*",  
  primarySourcesFileList = NULL,  
  sourcesFileList = NULL,  
  postponeDeductiveTreeBuilding = TRUE,
```

```

    ignoreOddDelimiters = FALSE,
    preventOverwriting = rock::opts$get(preventOverwriting),
    encoding = rock::opts$get(encoding),
    silent = rock::opts$get(silent),
    inheritSilence = FALSE
)

```

Arguments

input The directory containing the input sources.

output The path to the directory where to store the merged sources. This path will be created with a warning if it does not exist. An exception is if "same" is specified - in that case, every file will be written to the same directory it was read from.

outputPrefix, outputSuffix A pre- and/or suffix to add to the filename when writing the merged sources (especially useful when writing them to the same directory).

primarySourcesRegex A regular expression that specifies how to recognize the primary sources (i.e. the files used as the basis, to which the codes from other sources are added).

primarySourcesIgnoreRegex A regular expression that specifies which files to ignore as primary files.

primarySourcesPath The path containing the primary sources.

recursive, primarySourcesRecursive Whether to read files from sub-directories (TRUE) or not.

filenameRegex Only files matching this regular expression are read.

primarySourcesFileList, sourcesFileList Alternatively to using regular expressions, lists of full paths and filenames to the primary sources and all sources to process can be specified using these arguments. If this is used, neither can be NULL.

postponeDeductiveTreeBuilding Whether to immediately try to build the deductive tree(s) based on the information in this file (FALSE) or whether to skip that. Skipping this is useful if the full tree information is distributed over multiple files (in which case you should probably call `parse_sources` instead of `parse_source`).

ignoreOddDelimiters If an odd number of YAML delimiters is encountered, whether this should result in an error (FALSE) or just be silently ignored (TRUE).

preventOverwriting Whether to prevent overwriting existing files or not.

encoding The encoding of the file to read (in file).

silent Whether to provide (FALSE) or suppress (TRUE) more detailed progress updates.

inheritSilence If not silent, whether to let functions called by `merge_sources` inherit that setting.

Value

Invisibly, a list of the parsed, primary, and merged sources.

number_as_xl_date	<i>Convert a number to a date using Excel's system</i>
-------------------	--

Description

Convert a number to a date using Excel's system

Usage

```
number_as_xl_date(x)
```

Arguments

x	The number(s)
---	---------------

Value

The date(s)

Examples

```
preregr::number_as_xl_date(44113);
```

opts	<i>Options for the rock package</i>
------	-------------------------------------

Description

The `rock::opts` object contains three functions to set, get, and reset options used by the rock package. Use `rock::opts$set` to set options, `rock::opts$get` to get options, or `rock::opts$reset` to reset specific or all options to their default values.

Usage

```
opts
```

Format

An object of class `list` of length 4.

Details

It is normally not necessary to get or set rock options. The defaults implement the Reproducible Open Coding Kit (ROCK) standard, and deviating from these defaults therefore means the processed sources and codes are not compatible and cannot be processed by other software that implements the ROCK. Still, in some cases this degree of customization might be desirable.

The following arguments can be passed:

... For `rock::opts$set`, the dots can be used to specify the options to set, in the format `option = value`, for example, `utteranceMarker = "\n"`. For `rock::opts$reset`, a list of options to be reset can be passed.

option For `rock::opts$set`, the name of the option to set.

default For `rock::opts$get`, the default value to return if the option has not been manually specified.

Some of the options that can be set (see `rock::opts$defaults` for the full list):

codeRegexes A named character vector with one or more regular expressions that specify how to extract the codes (that were used to code the sources). These regular expressions *must* each contain one capturing group to capture the codes.

idRegexes A named character vector with one or more regular expressions that specify how to extract the different types of identifiers. These regular expressions *must* each contain one capturing group to capture the identifiers.

sectionRegexes A named character vector with one or more regular expressions that specify how to extract the different types of sections.

autoGenerateIds The names of the `idRegexes` that, if missing, should receive autogenerated identifiers (which consist of 'autogenerated_' followed by an incrementing number).

noCodes This regular expression is matched with all codes after they have been extracted using the `codeRegexes` regular expression (i.e. they're matched against the codes themselves without, for example, the square brackets in the default code regex). Any codes matching this `noCodes` regular expression will be **ignored**, i.e., removed from the list of codes.

inductiveCodingHierarchyMarker For inductive coding, this marker is used to indicate hierarchical relationships between codes. The code at the left hand side of this marker will be considered the parent code of the code on the right hand side. More than two levels can be specified in one code (for example, if the `inductiveCodingHierarchyMarker` is '>', the code `grandparent>child>grandchild` would indicate codes at three levels).

attributeContainers The name of YAML fragments containing case attributes (e.g. metadata, demographic variables, quantitative data about cases, etc).

codesContainers The name of YAML fragments containing (parts of) deductive coding trees.

delimiterRegEx The regular expression that is used to extract the YAML fragments.

codeDelimiters A character vector of two elements specifying the opening and closing delimiters of codes (conform the default ROCK convention, two square brackets). The square brackets will be escaped; other characters will not, but will be used as-is.

ignoreRegex The regular expression that is used to delete lines before any other processing. This can be used to enable adding comments to sources, which are then ignored during analysis.

includeBootstrap Whether to include the default bootstrap CSS.

utteranceMarker How to specify breaks between utterances in the source(s). The ROCK convention is to use a newline (`\n`).

coderId A regular expression specifying the coder identifier, specified similarly to the `codeRegexes`.

idForOmittedCoderIds The identifier to use for utterances that do not have a coder id (i.e. utterance that occur in a source that does not specify a coder id, or above the line where a coder id is specified).

Examples

```
### Get the default utteranceMarker
rock::opts$get(utteranceMarker);

### Set it to a custom version, so that every line starts with a pipe
rock::opts$set(utteranceMarker = "\n|");

### Check that it worked
rock::opts$get(utteranceMarker);

### Reset this option to its default value
rock::opts$reset(utteranceMarker);

### Check that the reset worked, too
rock::opts$get(utteranceMarker);
```

`parsed_sources_to_ena_network`

Create an ENA network out of one or more parsed sources

Description

Create an ENA network out of one or more parsed sources

Usage

```
parsed_sources_to_ena_network(
  x,
  unitCols,
  conversationCols = "originalSource",
  codes = x$convenience$codingLeaves,
  metadata = x$convenience$attributesVars
)
```

Arguments

<code>x</code>	The parsed source(s) as provided by <code>rock::parse_source</code> or <code>rock::parse_sources</code> .
<code>unitCols</code>	The columns that together define units (e.g. utterances in each source that belong together, for example because they're about the same topic).
<code>conversationCols</code>	The columns that together define conversations (e.g. separate sources, but can be something else, as well).
<code>codes</code>	The codes to include; by default, takes all codes.
<code>metadata</code>	The columns in the merged source dataframe that contain the metadata. By default, takes all read metadata.

Value

The result of a call to `rENA::ena.plot.network()`, if that is installed.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Parse a selection of example sources in that directory
parsedExamples <-
  rock::parse_sources(
    examplePath,
    regex = "(test|example)(.txt|.rock)"
  );

### Add something to indicate which units belong together; normally,
### these would probably be indicated using one of the identifier,
### for example the stanza identifiers, the sid's
nChunks <- nrow(parsedExamples$mergedSourceDf) %% 10;
parsedExamples$mergedSourceDf$units <-
  c(rep(1:nChunks, each=10), rep(max(nChunks), nrow(parsedExamples$mergedSourceDf) - (10*nChunks)));

### Generate ENA plot

enaPlot <-
  rock::parsed_sources_to_ena_network(parsedExamples,
    unitCols='units');

### Show the resulting plot
print(enaPlot);
```

parse_source	<i>Parsing sources</i>
--------------	------------------------

Description

These function parse one (parse_source) or more (parse_sources) sources and the contained identifiers, sections, and codes.

Usage

```

parse_source(
  text,
  file,
  utteranceLabelRegexes = NULL,
  ignoreOddDelimiters = FALSE,
  checkClassInstanceIds = rock::opts$get(checkClassInstanceIds),
  postponeDeductiveTreeBuilding = FALSE,
  filesWithYAML = NULL,
  removeSectionBreakRows = rock::opts$get("removeSectionBreakRows"),
  removeIdentifierRows = rock::opts$get("removeIdentifierRows"),
  removeEmptyRows = rock::opts$get("removeEmptyRows"),
  rlWarn = rock::opts$get("rlWarn"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

## S3 method for class 'rock_parsedSource'
print(x, prefix = "### ", ...)

parse_sources(
  path,
  extension = "rock|dct",
  regex = NULL,
  recursive = TRUE,
  removeSectionBreakRows = rock::opts$get("removeSectionBreakRows"),
  removeIdentifierRows = rock::opts$get("removeIdentifierRows"),
  removeEmptyRows = rock::opts$get("removeEmptyRows"),
  ignoreOddDelimiters = FALSE,
  checkClassInstanceIds = rock::opts$get(checkClassInstanceIds),
  mergeInductiveTrees = FALSE,
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)

## S3 method for class 'rock_parsedSources'
print(x, prefix = "### ", ...)

```

```
## S3 method for class 'rock_parsedSources'
plot(x, ...)
```

Arguments

text, file	As text or file, you can specify a file to read with encoding encoding, which will then be read using <code>base::readLines()</code> . If the argument is named text, whether it is the path to an existing file is checked first, and if it is, that file is read. If the argument is named file, and it does not point to an existing file, an error is produced (useful if calling from other functions). A text should be a character vector where every element is a line of the original source (like provided by <code>base::readLines()</code>); although if a character vector of one element <i>and</i> including at least one newline character (<code>\n</code>) is provided as text, it is split at the newline characters using <code>base::strsplit()</code> . Basically, this behavior means that the first argument can be either a character vector or the path to a file; and if you're specifying a file and you want to be certain that an error is thrown if it doesn't exist, make sure to name it file.
utteranceLabelRegexes	Optionally, a list with two-element vectors to preprocess utterances before they are stored as labels (these 'utterance perl regular expression!
ignoreOddDelimiters	If an odd number of YAML delimiters is encountered, whether this should result in an error (FALSE) or just be silently ignored (TRUE).
checkClassInstanceIds	Whether to check for the occurrence of class instance identifiers specified in the attributes.
postponeDeductiveTreeBuilding	Whether to immediately try to build the deductive tree(s) based on the information in this file (FALSE) or whether to skip that. Skipping this is useful if the full tree information is distributed over multiple files (in which case you should probably call <code>parse_sources</code> instead of <code>parse_source</code>).
filesWithYAML	Any additional files to process to look for YAML fragments.
removeSectionBreakRows, removeIdentifierRows, removeEmptyRows	Whether to remove from the QDT, respectively: rows containing section breaks; rows containing only (class instance) identifiers; and empty rows.
r1Warn	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
encoding	The encoding of the file to read (in file).
silent	Whether to provide (FALSE) or suppress (TRUE) more detailed progress updates.
x	The object to print.
prefix	The prefix to use before the 'headings' of the printed result.
...	Any additional arguments are passed on to the default print method.
path	The path containing the files to read.
extension	The extension of the files to read; files with other extensions will be ignored. Multiple extensions can be separated by a pipe (<code> </code>).

regex	Instead of specifying an extension, it's also possible to specify a regular expression; only files matching this regular expression are read. If specified, regex takes precedence over extension,
recursive	Whether to also process subdirectories (TRUE) or not (FALSE).
mergeInductiveTrees	Merge multiple inductive code trees into one; this functionality is currently not yet implemented.

Value

For `rock::parse_source()`, an object of class `rock_parsedSource`; for `rock::parse_sources()`, an object of class `rock_parsedSources`. These objects contain the original source(s) as well as the final data frame with utterances and codes, as well as the code structures.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Parse single example source
parsedExample <- rock::parse_source(exampleFile);

### Show inductive code tree for the codes
### extracted with the regular expression specified with
### the name 'codes':
parsedExample$inductiveCodeTrees$codes;

### If you want `rock` to be chatty, use:
parsedExample <- rock::parse_source(exampleFile,
                                   silent=FALSE);

### Parse as selection of example sources in that directory
parsedExamples <-
  rock::parse_sources(
    examplePath,
    regex = "(test|example)(.txt|.rock)"
  );

### Show combined inductive code tree for the codes
### extracted with the regular expression specified with
### the name 'codes':
parsedExamples$inductiveCodeTrees$codes;

### Show a source coded with the Qualitative Network Approach
qnaExample <-
  rock::parse_source(
```

```

    file.path(
      examplePath,
      "network-example-1.rock"
    )
  );

```

parse_source_by_coderId

Parsing sources separately for each coder

Description

Parsing sources separately for each coder

Usage

```

parse_source_by_coderId(
  input,
  ignoreOddDelimiters = FALSE,
  postponeDeductiveTreeBuilding = TRUE,
  rlWarn = rock::opts$get(rlWarn),
  encoding = "UTF-8",
  silent = TRUE
)

parse_sources_by_coderId(
  input,
  recursive = TRUE,
  filenameRegex = ".*",
  ignoreOddDelimiters = FALSE,
  postponeDeductiveTreeBuilding = TRUE,
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)

```

Arguments

- | | |
|-------------------------------|---|
| input | For parse_source_by_coderId, either a character vector containing the text of the relevant source <i>or</i> a path to a file that contains the source text; for parse_sources_by_coderId, a path to a directory that contains the sources to parse. |
| ignoreOddDelimiters | If an odd number of YAML delimiters is encountered, whether this should result in an error (FALSE) or just be silently ignored (TRUE). |
| postponeDeductiveTreeBuilding | Whether to immediately try to build the deductive tree(s) based on the information in this file (FALSE) or whether to skip that. Skipping this is useful if the full tree |

	information is distributed over multiple files (in which case you should probably call <code>parse_sources</code> instead of <code>parse_source</code>).
<code>rlWarn</code>	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
<code>encoding</code>	The encoding of the file to read (in <code>file</code>).
<code>silent</code>	Whether to provide (FALSE) or suppress (TRUE) more detailed progress updates.
<code>recursive</code>	Whether to search all subdirectories (TRUE) as well or not.
<code>filenameRegex</code>	A regular expression to match against located files; only files matching this regular expression are processed.

Value

For `rock::parse_source_by_coderId()`, an object of class `rock_parsedSource`; for `rock::parse_sources_by_coderId()`, an object of class `rock_parsedSources`. These objects contain the original source(s) as well as the final data frame with utterances and codes, as well as the code structures.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Parse single example source
parsedExample <- rock::parse_source_by_coderId(exampleFile);
```

`prepend_ids_to_source` *Prepending unique utterance identifiers*

Description

This function prepends unique utterance identifiers to each utterance (line) in a source. Note that you'll probably want to clean the sources using `clean_sources()` first.

Usage

```
prepend_ids_to_source(
  input,
  output = NULL,
  origin = Sys.time(),
  rlWarn = rock::opts$get(rlWarn),
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
```

```

    silent = rock::opts$get(silent)
  )

prepend_ids_to_sources(
  input,
  output = NULL,
  outputPrefix = "",
  outputSuffix = "_withUIDs",
  origin = Sys.time(),
  preventOverwriting = rock::opts$get(preventOverwriting),
  encoding = rock::opts$get(encoding),
  silent = rock::opts$get(silent)
)

```

Arguments

input	The filename or contents of the source for <code>prepend_ids_to_source</code> and the directory containing the sources for <code>prepend_ids_to_sources</code> .
output	The filename where to write the resulting file for <code>prepend_ids_to_source</code> and the directory where to write the resulting files for <code>prepend_ids_to_sources</code>
origin	The time to use for the first identifier.
rlWarn	Whether to let <code>readLines()</code> warn, e.g. if files do not end with a newline character.
preventOverwriting	Whether to overwrite existing files (FALSE) or prevent that from happening (TRUE).
encoding	The encoding of the file(s).
silent	Whether to be chatty or quiet.
outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk.

Value

The source with prepended uids, either invisible (if output is specified) or visibly (if not).

Examples

```

### Simple example
rock::prepend_ids_to_source(
  "brief\nexample\nsource"
);

### Example including fake YAML fragments
longerExampleText <-
  c(
    "---",
    "First YAML fragment",

```

```

    "___",
    "So this is an utterance (i.e. outside of YAML)",
    "This, too.",
    "___",
    "Second fragment",
    "___",
    "Another real utterance outside of YAML",
    "Another one outside",
    "Last 'real utterance'"
  );

  rock::prepend_ids_to_source(
    longerExampleText
  );

```

```
prereg_initialize      Initialize a (pre)registration
```

Description

To initialize a (pre)registration, pass the URL to a Google Sheet holding the (pre)registration form specification (in {pregr} format), see the "[Creating a form from a spreadsheet](#)" vignette), the path to a file with a spreadsheet holding such a specification, or a loaded or imported {pregr} (pre)registration form.

Usage

```
prereg_initialize(x, initialText = "Unspecified")
```

Arguments

x	The (pre)registration form specification, as a URL to a Google Sheet or online file or as the path to a locally stored file.
initialText	The text to initialize every field with.

Details

For an introduction to working with {pregr} (pre)registrations, see the "[Specifying preregistration content](#)" vignette.

Value

The empty (pre)registration specification.

Examples

```

rock::prereg_initialize(
  "preregQE_v0_95"
);

```

```
print.rock_graphList Plot the graphs in a list of graphs
```

Description

Plot the graphs in a list of graphs

Usage

```
## S3 method for class 'rock_graphList'
print(x, ...)
```

Arguments

x The list of graphs
 ... Any other arguments are passed to `DiagrammeR::render_graph()`.

Value

x, invisibly

```
qna_to_tlm                   Convert a QNA network to Linear Topic Map format
```

Description

The Linear Topic Map format, LTM (<https://ontopia.net/download/ltm.html>), allows specification of networks in a human-readable format.

Usage

```
qna_to_tlm(
  x,
  topicmapId = "rock_qna_topicmap",
  topicmapTitle = "A ROCK QNA Topic Map"
)
```

Arguments

x The parsed source object (as produced by `parse_source()`), or an object holding multiple parsed sources (as produced by `parse_sources()`).
 topicmapId, topicmapTitle The topic map's identifier and title.

Value

If `x` is a single parsed source: a character vector holding the Linear Topic Map specification; or, if multiple network coding schemes were used in parallel, each in a list. If `x` contains multiple parsed sources, a list of such objects (i.e., a list of vectors, or a list of lists of vectors).

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Read a source coded with the Qualitative Network Approach
qnaExample <-
  rock::parse_source(
    file.path(
      examplePath,
      "network-example-1.rock"
    )
  );

### Convert and show the topic map
cat(
  rock::qna_to_tlm(
    qnaExample
  ),
  sep="\n"
);
```

`rbind_dfs`*Simple alternative for `rbind.fill` or `bind_rows`*

Description

Simple alternative for `rbind.fill` or `bind_rows`

Usage

```
rbind_dfs(x, y, clearRowNames = TRUE)
```

Arguments

<code>x</code>	One dataframe
<code>y</code>	Another dataframe
<code>clearRowNames</code>	Whether to clear row names (to avoid duplication)

Value

The merged dataframe

Examples

```
rbind_dfs(Orange, mtcars);
```

rbind_df_list	<i>Bind lots of dataframes together rowwise</i>
---------------	---

Description

Bind lots of dataframes together rowwise

Usage

```
rbind_df_list(x)
```

Arguments

x	A list of dataframes
---	----------------------

Value

A dataframe

Examples

```
rbind_df_list(list(Orange, mtcars, ChickWeight));
```

read_spreadsheet	<i>Convenience function to read spreadsheet-like files</i>
------------------	--

Description

Currently reads spreadsheets from Google Sheets or from xlsx, csv, or sav files.

Usage

```
read_spreadsheet(  
  x,  
  sheet = NULL,  
  columnDictionary = NULL,  
  localBackup = NULL,  
  exportGoogleSheet = FALSE,  
  flattenSingleDf = FALSE,  
  xlsxPkg = c("rw_xl", "openxlsx", "XLConnect"),  
  failQuietly = FALSE,  
  silent = rock::opts$get("silent")  
)
```


Arguments

x	The URL or path to a file.
sheet	Optionally, the name(s) of the worksheet(s) to select.
columnDictionary	Optionally, a dictionary with column names to check for presence. A named list of vectors.
localBackup	If not NULL, a valid filename to write a local backup to.
exportGoogleSheet	If x is a URL to a Google Sheet, instead of using the googlesheets4 package to download the data, by passing exportGoogleSheet=TRUE, an export link will be produced and the data will be downloaded as Excel spreadsheet.
flattenSingleDf	Whether to return the result as a data frame if only one data frame is returned as a result.
xlsxPkg	Which package to use to work with Excel spreadsheets.
failQuietly	Whether to give an error when x is not a valid URL or existing file, or just return NULL invisibly.
silent	Whether to be silent or chatty.

Value

A list of dataframes, or, if only one data frame was loaded and flattenSingleDf is TRUE, a data frame.

Examples

```
### This requires an internet connection!
## Not run:
read_spreadsheet(
  paste0(
    "https://docs.google.com/",
    "spreadsheets/d/",
    "1bHDzpCu4CwEa5_3_q_9vH2691XPhCS3e4Aj_HLhw_U8"
  )
);

## End(Not run)
```

recode_addChildCodes *Add child codes under a parent code*

Description

This function conditionally adds new child codes under a code. Where `recode_split()` removes the original code (splitting it into the new codes), this function retains the original, adding the new codes as sub-codes.

Usage

```

recode_addChildCodes(
  input,
  codes,
  childCodes,
  filter = TRUE,
  output = NULL,
  filenameRegex = ".*",
  outputPrefix = "",
  outputSuffix = "_rcAdded",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

```

Arguments

input	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to <code>load_source()</code> ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to <code>load_sources()</code> .
codes	A single character value with the code to add the child codes to.
childCodes	A named list with specifying when to add which child code. Each element of this list is a filtering criterion that will be passed on to <code>get_source_filter()</code> to create the actual filter that will be applied. The name of each element is the code that will be applied to utterances matching that filter. When calling <code>recode_addChildCodes()</code> for a single source, instead of passing the filtering criterion, it is also possible to pass a filter (i.e. the result of the call to <code>get_source_filter()</code>), which allows more finegrained control. Note that these 'child code filters' and the corresponding codes are processed sequentially in the order specified in <code>childCodes</code> . Any utterances coded with the code specified in <code>codes</code> that do not match with any of the 'child code filters' specified as the <code>childCodes</code> elements will remain unchanged. To create a catch-all ('else') category, pass <code>".*"</code> or <code>TRUE</code> as a filter (see the example).
filter	Optionally, a filter to apply to specify a subset of the source(s) to process (see <code>get_source_filter()</code>).
output	If specified, the recoded source(s) will be written here.
filenameRegex	Only process files matching this regular expression.
outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.
decisionLabel	A description of the (recoding) decision that was taken.
justification	The justification for this action.

justificationFile
 If specified, the justification is appended to this file. If not, it is saved to the `justifier::workspace()`. This can then be saved or displayed at the end of the R Markdown file or R script using `justifier::save_workspace()`.

preventOverwriting
 Whether to prevent overwriting existing files when writing the files to output.

encoding
 The encoding to use.

silent
 Whether to be chatty or quiet.

Value

Invisibly, the changed source(s) or source(s) object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExampleSource <- rock::load_source(exampleFile);

### Split a code into two codes, showing progress (the backticks are
### used to be able to specify a name that starts with an underscore)
recoded_source <-
  rock::recode_addChildCodes(
    loadedExampleSource,
    codes="childCode1",
    childCodes = list(
      `_and_` = " and ",
      `_book_` = "book",
      `_else_` = TRUE
    ),
    silent=FALSE
  );
```

recode_delete

Remove one or more codes

Description

These functions remove one or more codes from a source, and make it easy to justify that decision.

Usage

```

recode_delete(
  input,
  codes,
  filter = TRUE,
  output = NULL,
  filenameRegex = ".*",
  outputPrefix = "",
  outputSuffix = "_rcDeleted",
  childrenReplaceParents = TRUE,
  recursiveDeletion = FALSE,
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

```

Arguments

<code>input</code>	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to <code>load_source()</code> ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to <code>load_sources()</code> .
<code>codes</code>	A character vector with codes to remove.
<code>filter</code>	Optionally, a filter to apply to specify a subset of the source(s) to process (see <code>get_source_filter()</code>).
<code>output</code>	If specified, the recoded source(s) will be written here.
<code>filenameRegex</code>	Only process files matching this regular expression.
<code>outputPrefix, outputSuffix</code>	The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.
<code>childrenReplaceParents</code>	Whether children should be deleted (FALSE) or take their parent code's place (TRUE). This is ignored if <code>recursiveDeletion=TRUE</code> , in which case children are always deleted.
<code>recursiveDeletion</code>	Whether to also delete a code's parents (TRUE), if they have no other children, and keep doing this until the root is reached, or whether to leave parent codes alone (FALSE). This takes precedence over <code>childrenReplaceParents</code> .
<code>decisionLabel</code>	A description of the (recoding) decision that was taken.
<code>justification</code>	The justification for this action.
<code>justificationFile</code>	If specified, the justification is appended to this file. If not, it is saved to the <code>justifier::workspace()</code> . This can then be saved or displayed at the end of the R Markdown file or R script using <code>justifier::save_workspace()</code> .

preventOverwriting Whether to prevent overwriting existing files when writing the files to output.
encoding The encoding to use.
silent Whether to be chatty or quiet.

Value

Invisibly, the recoded source(s) or source(s) object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::load_source(exampleFile);

### Delete two codes, moving children to the codes' parents
recoded_source <-
  rock::recode_delete(
    loadedExample,
    codes=c("childCode2", "childCode1"),
    silent=FALSE
  );

### Process an entire directory
list_of_recoded_sources <-
  rock::recode_delete(
    examplePath,
    codes=c("childCode2", "childCode1"),
    silent=FALSE
  );
```

recode_merge

Merge two or more codes

Description

This function merges two or more codes into one.

Usage

```

recode_merge(
  input,
  codes,
  mergeToCode,
  filter = TRUE,
  output = NULL,
  filenameRegex = ".*",
  outputPrefix = "",
  outputSuffix = "_rcMerged",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

```

Arguments

input	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to load_source() ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to load_sources() .
codes	A character vector with the codes to merge.
mergeToCode	A single character vector with the merged code.
filter	Optionally, a filter to apply to specify a subset of the source(s) to process (see get_source_filter()).
output	If specified, the recoded source(s) will be written here.
filenameRegex	Only process files matching this regular expression.
outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.
decisionLabel	A description of the (recoding) decision that was taken.
justification	The justification for this action.
justificationFile	If specified, the justification is appended to this file. If not, it is saved to the <code>justifier::workspace()</code> . This can then be saved or displayed at the end of the R Markdown file or R script using <code>justifier::save_workspace()</code> .
preventOverwriting	Whether to prevent overwriting existing files when writing the files to output.
encoding	The encoding to use.
silent	Whether to be chatty or quiet.

Value

Invisibly, the changed source(s) or source(s) object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::load_source(exampleFile);

### Move two codes to a new parent, showing progress
recoded_source <-
  rock::recode_merge(
    loadedExample,
    codes=c("childCode2", "grandchildCode2"),
    mergeToCode="mergedCode",
    silent=FALSE
  );
```

recode_move

Move one or more codes to a different parent

Description

These functions move a code to a different parent (and therefore, ancestry) in one or more sources.

Usage

```
recode_move(
  input,
  codes,
  newAncestry,
  filter = TRUE,
  output = NULL,
  filenameRegex = ".*",
  outputPrefix = "",
  outputSuffix = "_rcMoved",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
```

```

    silent = rock::opts$get("silent")
  )

```

Arguments

input	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to <code>load_source()</code> ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to <code>load_sources()</code> .
codes	A character vector with codes to move.
newAncestry	The new parent code, optionally including the partial or full ancestry (i.e. the path of parent codes all the way up to the root).
filter	Optionally, a filter to apply to specify a subset of the source(s) to process (see <code>get_source_filter()</code>).
output	If specified, the recoded source(s) will be written here.
filenameRegex	Only process files matching this regular expression.
outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.
decisionLabel	A description of the (recoding) decision that was taken.
justification	The justification for this action.
justificationFile	If specified, the justification is appended to this file. If not, it is saved to the <code>justifier::workspace()</code> . This can then be saved or displayed at the end of the R Markdown file or R script using <code>justifier::save_workspace()</code> .
preventOverwriting	Whether to prevent overwriting existing files when writing the files to output.
encoding	The encoding to use.
silent	Whether to be chatty or quiet.

Value

Invisibly, the changed source(s) or source(s) object.

Examples

```

### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::load_source(exampleFile);

```



```
### Move two codes to a new parent, showing progress
recoded_source <-
  rock::recode_move(
    loadedExample,
    codes=c("childCode2", "childCode1"),
    newAncestry = "parentCode2",
    silent=FALSE
  );
```

recode_rename

Rename one or more codes

Description

These functions rename one or more codes in one or more sources.

Usage

```
recode_rename(
  input,
  codes,
  filter = TRUE,
  output = NULL,
  filenameRegex = ".*",
  outputPrefix = "",
  outputSuffix = "_rcRenamed",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)
```

Arguments

input	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to load_source() ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to load_sources() .
codes	A named character vector with codes to rename. Each element should be the new code, and the element's name should be the old code (so e.g. <code>codes = c(olddcode1 = 'newcode1', oldcode2 = 'newcode2')</code>).
filter	Optionally, a filter to apply to specify a subset of the source(s) to process (see get_source_filter()).
output	If specified, the recoded source(s) will be written here.
filenameRegex	Only process files matching this regular expression.

outputPrefix, outputSuffix
 The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.

decisionLabel A description of the (recoding) decision that was taken.

justification The justification for this action.

justificationFile
 If specified, the justification is appended to this file. If not, it is saved to the `justifier::workspace()`. This can then be saved or displayed at the end of the R Markdown file or R script using `justifier::save_workspace()`.

preventOverwriting
 Whether to prevent overwriting existing files when writing the files to output.

encoding The encoding to use.

silent Whether to be chatty or quiet.

Value

Invisibly, the changed source(s) or source(s) object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::load_source(exampleFile);

### Move two codes to a new parent, showing progress
recoded_source <-
  rock::recode_rename(
    loadedExample,
    codes=c(childCode2 = "grownUpCode2",
            grandchildCode2 = "almostChildCode2"),
    silent=FALSE
  );
```

recode_split

Split a code into multiple codes

Description

This function conditionally splits a code into multiple codes. Note that you may want to use [recode_addChildCodes\(\)](#) instead to not lose the original coding.

Usage

```

recode_split(
  input,
  codes,
  splitToCodes,
  filter = TRUE,
  output = NULL,
  filenameRegex = ".*",
  outputPrefix = "",
  outputSuffix = "_recoded",
  decisionLabel = NULL,
  justification = NULL,
  justificationFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)

```

Arguments

input	One of 1) a character string specifying the path to a file with a source; 2) an object with a loaded source as produced by a call to <code>load_source()</code> ; 3) a character string specifying the path to a directory containing one or more sources; 4) or an object with a list of loaded sources as produced by a call to <code>load_sources()</code> .
codes	A single character value with the code to split.
splitToCodes	A named list with specifying when to split to which new code. Each element of this list is a filtering criterion that will be passed on to <code>get_source_filter()</code> to create the actual filter that will be applied. The name of each element is the code that will be applied to utterances matching that filter. When calling <code>recode_split()</code> for a single source, instead of passing the filtering criterion, it is also possible to pass a filter (i.e. the result of the call to <code>get_source_filter()</code>), which allows more finegrained control. Note that these split filters and the corresponding codes are processed sequentially in the order specified in <code>splitToCodes</code> . This means that once an utterance that was coded with codes has been matched to one of these 'split filters' (and so, recoded with the corresponding 'split code', i.e., with the name of that split filter in <code>splitToCodes</code>), it will not be recoded again even if it also matches with other split filters down the line. Any utterances coded with the code to split up (i.e. specified in <code>codes</code>) that do not match with any of the split filters specified as the <code>splitToCodes</code> elements will not be recoded and so remain coded with codes. To create a catch-all ('else') category, pass <code>".*"</code> or <code>TRUE</code> as a filter (see the example).
filter	Optionally, a filter to apply to specify a subset of the source(s) to process (see <code>get_source_filter()</code>).
output	If specified, the recoded source(s) will be written here.
filenameRegex	Only process files matching this regular expression.

outputPrefix, outputSuffix	The prefix and suffix to add to the filenames when writing the processed files to disk, in case multiple sources are passed as input.
decisionLabel	A description of the (recoding) decision that was taken.
justification	The justification for this action.
justificationFile	If specified, the justification is appended to this file. If not, it is saved to the <code>justifier::workspace()</code> . This can then be saved or displayed at the end of the R Markdown file or R script using <code>justifier::save_workspace()</code> .
preventOverwriting	Whether to prevent overwriting existing files when writing the files to output.
encoding	The encoding to use.
silent	Whether to be chatty or quiet.

Value

Invisibly, the changed source(s) or source(s) object.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::load_source(exampleFile);

### Split a code into two codes, showing progress
recoded_source <-
  rock::recode_split(
    loadedExample,
    codes="childCode1",
    splitToCodes = list(
      and_REPLACED = " and ",
      book_REPLACED = "book",
      else_REPLACED = TRUE
    ),
    silent=FALSE
  );
```

repeatStr	<i>Repeat a string a number of times</i>
-----------	--

Description

Repeat a string a number of times

Usage

```
repeatStr(n = 1, str = " ")
```

Arguments

n, str	Normally, respectively the frequency with which to repeat the string and the string to repeat; but the order of the inputs can be switched as well.
--------	---

Value

A character vector of length 1.

Examples

```
### 10 spaces:
repStr(10);

### Three euro symbols:
repStr("\u20ac", 3);
```

resultsOverview_allCodedFragments	<i>Show all coded fragments</i>
-----------------------------------	---------------------------------

Description

Show all coded fragments

Usage

```
resultsOverview_allCodedFragments(  
  x,  
  root = "codes",  
  context = 0,  
  heading = NULL,  
  headingLevel = 2,  
  add_html_tags = TRUE,  
  cleanUtterances = FALSE,
```

```

output = NULL,
outputViewer = "viewer",
template = "default",
includeCSS = TRUE,
includeBootstrap = rock::opts$get("includeBootstrap"),
preventOverwriting = rock::opts$get(preventOverwriting),
silent = rock::opts$get(silent)
)

```

Arguments

x	The parsed source(s) as provided by <code>rock::parse_source</code> or <code>rock::parse_sources</code> .
root	The root code
context	How many utterances before and after the target utterances to include in the fragments. If two values, the first is the number of utterances before, and the second, the number of utterances after the target utterances.
heading	Optionally, a title to include in the output. The title will be prefixed with <code>headingLevel</code> hashes (#), and the codes with <code>headingLevel+1</code> hashes. If NULL (the default), a heading will be generated that includes the collected codes if those are five or less. If a character value is specified, that will be used. To omit a heading, set to anything that is not NULL or a character vector (e.g. FALSE). If no heading is used, the code prefix will be <code>headingLevel</code> hashes, instead of <code>headingLevel+1</code> hashes.
headingLevel	The number of hashes to insert before the headings.
add_html_tags	Whether to add HTML tags to the result.
cleanUtterances	Whether to use the clean or the raw utterances when constructing the fragments (the raw versions contain all codes). Note that this should be set to FALSE to have <code>add_html_tags</code> be of the most use.
output	Here, a path and filename can be provided where the result will be written. If provided, the result will be returned invisibly.
outputViewer	If showing output, where to show the output: in the console (<code>outputViewer='console'</code>) or in the viewer (<code>outputViewer='viewer'</code>), e.g. the RStudio viewer. You'll usually want the latter when outputting HTML, and otherwise the former. Set to FALSE to not output anything to the console or the viewer.
template	The template to load; either the name of one of the ROCK templates (currently, only 'default' is available), or the path and filename of a CSS file.
includeCSS	Whether to include the ROCK CSS in the returned HTML.
includeBootstrap	Whether to include the default bootstrap CSS.
preventOverwriting	Whether to prevent overwriting of output files.
silent	Whether to provide (FALSE) or suppress (TRUE) more detailed progress updates.

Value

Invisibly, the coded fragments in a character vector.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(
    examplePath, "example-1.rock"
  );

### Parse single example source
parsedExample <-
  rock::parse_source(
    exampleFile
  );

### Show organised coded fragments in Markdown
cat(
  rock::resultsOverview_allCodedFragments(
    parsedExample
  )
);
```

rock

rock: A Reproducible Open Coding Kit

Description

This package implements an open standard for working with qualitative data, as such, it has two parts: a file format/convention and this R package that facilitates working with .rock files.

The ROCK File Format

The .rock files are plain text files where a number of conventions are used to add metadata. Normally these are the following conventions:

- The smallest 'codeable unit' is called an utterance, and utterances are separated by newline characters (i.e. every line of the file is an utterance);
- Codes are in between double square brackets: `[[code1]]` and `[[code2]]`;
- Hierarchy in inductive code trees can be indicated using the greater than sign (>): `[[parent1>child1]]`;
- Utterances can have unique identifiers called 'utterance identifiers' or 'UIDs', which are unique short alphanumeric strings placed in between double square brackets after 'uid:', e.g. `[[uid:73xk2q07]]`;
- Deductive code trees can be specified using YAML

The rock R Package Functions

The most important functions are `parse_source()` to parse one source and `parse_sources()` to parse multiple sources simultaneously. `clean_source()` and `clean_sources()` can be used to clean sources, and `prepend_ids_to_source()` and `prepend_ids_to_sources()` can be used to quickly generate UIDs and prepend them to each utterance in a source.

For analysis, `create_cooccurrence_matrix()`, `collapse_occurrences()`, and `collect_coded_fragments()` can be used.

`root_from_codePaths` *Get the roots from a vector with code paths*

Description

Get the roots from a vector with code paths

Usage

```
root_from_codePaths(x)
```

Arguments

`x` A vector of code paths.

Value

A vector with the root of each element.

Examples

```
root_from_codePaths(
  c("codes>reason>parent_feels",
    "codes>reason>child_feels")
);
```

`rpe_create_source_with_items`
Create a source with items to code for Response Process Evaluation

Description

This function creates a plain text file, a .rock source, that can be coded when conducting Response Process Evaluation.

Usage

```
rpe_create_source_with_items(
  data,
  iterationId,
  batchId,
  populationId,
  itemVarNames,
  metaquestionIdentifiers,
  metaquestionVarNames,
  itemContents,
  metaquestionContents,
  coderId,
  caseIds = NULL,
  outputFile = NULL,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)
```

Arguments

data A (wide) data frame containing at least the participants' answers to the items and to the meta questions (but optionally, the iteration, batch, and population).

iterationId, batchId, populationId If the iteration, batch, and population identifiers are contained in the data frame passed as `data`, the variable names holding that information for each participant; otherwise, either a single value or a vector of length `nrow(data)` that contains that information for each participant.

itemVarNames The variable names with the participants' responses to the items, in a named character vector, with each element's name being the item's identifier, and each element the variable name in `data` holding the participants' responses to the item.

metaquestionIdentifiers A named list of unnamed character vectors, with each character vector element specifying the identifier of a meta question, and each list element (i.e. the name of each character vector) specifying the item identifier that the meta questions in the corresponding character vector belong to.

metaquestionVarNames The variable names with the participants' responses to the meta questions, in a named character vector, with each element's name being the meta question's identifier, and each element the variable name in `data` holding the participants' responses to the meta question.

itemContents A named character vector with each item's content, with the values being the content and the names the item identifiers.

metaquestionContents A named character vector with each meta question's content, with the values being the content and the names the meta question identifiers.

coderId	The identifier of the coder that will code this source.
caseIds	The variable name with the participants' case identifiers (i.e. a unique identifier for each participant).
outputFile	Optionally, a file to write the source to.
preventOverwriting	Whether to overwrite existing files (FALSE) or prevent that from happening (TRUE).
encoding	The encoding to use when writing the source(s).
silent	Whether to be silent (TRUE) or chatty (FALSE).

Value

The created source, as a character vector (invisibly);

save_workspace	<i>Save your justifications to a file</i>
----------------	---

Description

When conducting analyses, you make many choices that ideally, you document and justify. This function saves stored justifications to a file.

Usage

```
save_workspace(
  file = rock::opts$get("justificationFile"),
  encoding = rock::opts$get("encoding"),
  append = FALSE,
  preventOverwriting = rock::opts$get("preventOverwriting"),
  silent = rock::opts$get("silent")
)
```

Arguments

file	If specified, the file to export the justification to.
encoding	The encoding to use when writing the file.
append	Whether to append to the file, or replace its contents.
preventOverwriting	Whether to prevent overwriting an existing file.
silent	Whether to be silent or chatty.

Value

The result of a call to `justifier::export_justification()`.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::load_source(exampleFile);

### Split a code into two codes, showing progress (the backticks are
### used to be able to specify a name that starts with an underscore)
recoded_source <-
  rock::recode_split(
    loadedExample,
    codes="childCode1",
    splitToCodes = list(
      `_and_` = " and ",
      `_book_` = "book",
      `_else_` = TRUE
    ),
    silent=FALSE,
    justification = "Because this seems like a good idea"
  );

### Save this workspace to a file
temporaryFilename <- tempfile();
rock::save_workspace(file = temporaryFilename);
```

show_attribute_table *Show a table with all attributes in the RStudio viewer and/or console*

Description

Show a table with all attributes in the RStudio viewer and/or console

Usage

```
show_attribute_table(
  x,
  output = rock::opts$get("tableOutput"),
  tableOutputCSS = rock::opts$get("tableOutputCSS")
)
```

Arguments

x	A rock_parsedSources object (the result of a call to rock::parse_sources).
output	The output: a character vector with one or more of "console" (the raw concatenated input, without conversion to HTML), "viewer", which uses the RStudio viewer if available, and one or more filenames in existing directories.
tableOutputCSS	The CSS to use for the HTML table.

Value

x, invisibly, unless being knitted into R Markdown, in which case a `knitr::asis_output()`-wrapped character vector is returned.

show_fullyMergedCodeTrees

Show the fully merged code tree(s)

Description

Show the fully merged code tree(s)

Usage

```
show_fullyMergedCodeTrees(x)
```

Arguments

x	A parsed source(s) object.
---	----------------------------

Value

The result of a call to `DiagrammeR::render_graph()`.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Load example source
loadedExample <- rock::parse_source(exampleFile);

### Show merged code tree
show_fullyMergedCodeTrees(loadedExample);
```

```
show_inductive_code_tree
      Show the inductive code tree(s)
```

Description

This function shows one or more inductive code trees.

Usage

```
show_inductive_code_tree(  
  x,  
  codes = ".*",  
  output = "both",  
  headingLevel = 3,  
  nodeStyle = list(shape = "box", fontname = "Arial"),  
  edgeStyle = list(arrowhead = "none"),  
  graphStyle = list(rankdir = "LR")  
)
```

Arguments

x	A <code>rock_parsedSources</code> object (the result of a call to <code>rock::parse_sources</code>).
codes	A regular expression: only code trees from codes coded with a coding pattern with this name will be shown.
output	Whether to show the code tree in the console (text), as a plot (plot), or both (both).
headingLevel	The level of the heading to insert when showing the code tree as text.
nodeStyle, edgeStyle, graphStyle	Arguments to pass on to, respectively, <code>data.tree::SetNodeStyle()</code> , <code>data.tree::SetEdgeStyle()</code> , and <code>data.tree::SetGraphStyle()</code> .

Value

x, invisibly, unless being knitted into R Markdown, in which case a `knitr::asis_output()`-wrapped character vector is returned.

split_long_lines	<i>Split long lines</i>
------------------	-------------------------

Description

This function splits long lines at a given number of characters, keeping words intact. It's basically a wrapper around `strwrap()`.

Usage

```
split_long_lines(  
  x,  
  length = 60,  
  splitString = rock::opts$get("utteranceMarker")  
)
```

Arguments

x	The string (e.g. a source)
length	The maximum length
splitString	The character to use to split lines.

Value

A character vector.

Examples

```
cat(  
  rock::split_long_lines(  
    paste0(  
      "Lorem ipsum dolor sit amet, consectetur adipiscing elit. ",  
      "Vestibulum et dictum urna. Donec neque nunc, lacinia vitae ",  
      "varius vitae, pretium quis nibh. Aliquam pulvinar, lacus ",  
      "sed varius vulputate, justo nibh blandit quam, ",  
      "nec sollicitudin velit augue eget erat."  
    )  
  )  
)
```

stripCodePathRoot *Strip the root from a code path*

Description

This function strips the root (just the first element) from a code path, using the codeTreeMarker stored in the `opts` object as marker.

Usage

```
stripCodePathRoot(x)
```

Arguments

`x` A vector of code paths.

Value

The modified vector of code paths.

Examples

```
stripCodePathRoot("codes>reason>parent_feels");
```

syncing_df_compress *Compress a vector or data frame*

Description

Compress a vector or data frame

Usage

```
syncing_df_compress(  
  x,  
  newLength,  
  sep = " ",  
  compressFun = NULL,  
  compressFunPart = NULL,  
  silent = rock::opts$get("silent")  
)
```

```
syncing_vector_compress(  
  x,  
  newLength,  
  sep = " ",
```

```

compressFun = NULL,
compressFunPart = NULL,
silent = rock::opts$get("silent")
)

```

Arguments

x	The vector or data frame
newLength	The new length (or number of rows for a data frame)
sep	When not specifying <code>compressFun</code> and <code>compressFunPart</code> , the paste function is used to combine elements, and in that case, <code>sep</code> is passed to <code>paste</code> as separator.
compressFun	If specified, when compressing streams, instead of pasting elements together using separator <code>sep</code> , the vectors are passed to function <code>compressFun</code> , which must accept a vector (to compress) and a single integer (with the desired resulting length of the vector).
compressFunPart	A function to apply to the segments that are automatically created; this can be passed instead of <code>compressFun</code> .
silent	Whether to be silent or chatty.

Value

The compressed vector or data frame

Examples

```

rock::syncing_vector_compress(
  1:10,
  3
);

rock::syncing_df_compress(
  mtcars[, 1:4],
  6
);

rock::syncing_df_compress(
  mtcars[, 1:4],
  6,
  compressFunPart = mean
);

```

syncing_df_expand *Expand a vector or data frame*

Description

Expand a vector or data frame

Usage

```
syncing_df_expand(  
  x,  
  newLength,  
  fill = TRUE,  
  expandFun = NULL,  
  silent = rock::opts$get("silent")  
)  
  
syncing_vector_expand(  
  x,  
  newLength,  
  fill = TRUE,  
  expandFun = NULL,  
  silent = rock::opts$get("silent")  
)
```

Arguments

x	The vector or data frame
newLength	The new length (or number of rows for a data frame)
fill	When expanding streams, whether to duplicate elements to fill the resulting vector. Ignored if fillFun is specified.
expandFun	If specified, when expanding streams, instead of potentially filling the new larger vector with elements (if fill is TRUE), the vectors are passed to function expandFun, which must accept a vector (to compress) and a single integer (with the desired resulting length of the vector).
silent	Whether to be silent or chatty.

Value

The expanded vector

Examples

```
rock::syncing_vector_expand(letters[1:10], 15);  
rock::syncing_vector_expand(letters[1:10], 15, fill=FALSE);
```

 sync_streams

Synchronize multiple streams

Description

This function maps the codes from multiple streams onto a primary stream.

Usage

```
sync_streams(
  x,
  primaryStream,
  columns = NULL,
  anchorsCol = rock::opts$get("anchorsCol"),
  sourceId = rock::opts$get("sourceId"),
  streamId = rock::opts$get("streamId"),
  prependStreamIdToColName = FALSE,
  appendStreamIdToColName = FALSE,
  sep = " ",
  fill = TRUE,
  compressFun = NULL,
  compressFunPart = NULL,
  expandFun = NULL,
  colNameGlue = rock::opts$get("colNameGlue"),
  silent = rock::opts$get("silent")
)
```

Arguments

x	The object with the parsed sources.
primaryStream	The identifier of the primary stream.
columns	The names of the column(s) to synchronize.
anchorsCol	The column containing the anchors.
sourceId	The column containing the source identifiers.
streamId	The column containing the stream identifiers.
prependStreamIdToColName, appendStreamIdToColName	Whether to append or prepend the stream identifier before merging the dataframes together.
sep	When not specifying compressFun and compressFunPart, the paste function is used to combine elements, and in that case, sep is passed to paste as separator.
fill	When expanding streams, whether to duplicate elements to fill the resulting vector. Ignored if fillFun is specified.

compressFun	If specified, when compressing streams, instead of pasting elements together using separator sep, the vectors are passed to function compressFun, which must accept a vector (to compress) and a single integer (with the desired resulting length of the vector).
compressFunPart	A function to apply to the segments that are automatically created; this can be passed instead of compressFun.
expandFun	If specified, when expanding streams, instead of potentially filling the new larger vector with elements (if fill is TRUE), the vectors are passed to function expandFun, which must accept a vector (to compress) and a single integer (with the desired resulting length of the vector).
colNameGlue	When appending or prepending stream identifiers, the character(s) to use as "glue" or separator.
silent	Whether to be silent (TRUE) or chatty (FALSE).

Value

The object with parsed sources, x, with the synchronization results added in the \$syncResults subobject.

Examples

```
### Get a directory with example sources
examplePath <-
  file.path(
    system.file(package="rock"),
    'extdata',
    'streams'
  );

### Parse the sources
parsedSources <- rock::parse_sources(
  examplePath
);

### Add a dataframe, syncing all streams to primary stream !
parsedSources <- rock::sync_streams(
  parsedSources,
  primaryStream = "streamA",
  columns = c("Code1", "Code2", "Code3"),
  prependStreamIdToColName = TRUE
);

### Look at two examples
parsedSources$syncResults$mergedSourceDf[
  ,
  c("streamB_Code3", "streamC_Code1")
];
```

sync_vector	<i>Sync (expand or compress) a vector</i>
-------------	---

Description

Sync (expand or compress) a vector

Usage

```
sync_vector(
  x,
  newLength,
  sep = " ",
  fill = TRUE,
  compressFun = NULL,
  expandFun = NULL,
  compressFunPart = NULL,
  silent = rock::opts$get("silent")
)
```

Arguments

x	The vector
newLength	The new length
sep	When not specifying <code>compressFun</code> and <code>compressFunPart</code> , the paste function is used to combine elements, and in that case, <code>sep</code> is passed to <code>paste</code> as separator.
fill	When expanding streams, whether to duplicate elements to fill the resulting vector. Ignored if <code>fillFun</code> is specified.
compressFun	If specified, when compressing streams, instead of pasting elements together using separator <code>sep</code> , the vectors are passed to function <code>compressFun</code> , which must accept a vector (to compress) and a single integer (with the desired resulting length of the vector).
expandFun	If specified, when expanding streams, instead of potentially filling the new larger vector with elements (if <code>fill</code> is <code>TRUE</code>), the vectors are passed to function <code>expandFun</code> , which must accept a vector (to compress) and a single integer (with the desired resulting length of the vector).
compressFunPart	A function to apply to the segments that are automatically created; this can be passed instead of <code>compressFun</code> .
silent	Whether to be silent or chatty.

Value

The synced vector

Examples

```
rock::sync_vector(letters[1:10], 15);
rock::sync_vector(letters[1:10], 5);
```

```
template_ci_heatmap_1_to_pdf
```

Create a templated report for cognitive interviews

Description

Use this function to export a templated report for cognitive interviews. To embed it in an R Markdown file, use !!! CREATE rock::knit_codebook() !!!

Usage

```
template_ci_heatmap_1_to_pdf(  
  x,  
  file,  
  title = "Cognitive Interview: Heatmap and Coded Fragments",  
  author = NULL,  
  caption = "Heatmap",  
  headingLevel = 1,  
  silent = rock::opts$get("silent")  
)
```

Arguments

x	The codebook object (as produced by a call to parse_sources()).
file	The filename to save the codebook to.
title	The title to use.
author	The author to specify in the PDF.
caption	The caption for the heatmap.
headingLevel	The level of the top-most headings.
silent	Whether to be silent or chatty.

Value

x, invisibly

Examples

```

### Use a temporary file to write to
tmpFile <- tempfile(fileext = ".pdf");

### Load an example CI
examplePath <- file.path(system.file(package="rock"), 'extdata');
parsedCI <- parse_source(file.path(examplePath,
                                   "ci_example_1.rock"));

rock::template_ci_heatmap_1_to_pdf(
  parsedCI,
  file = tmpFile
);

```

```
template_codebook_to_pdf
```

Convert a codebook specification to PDF

Description

Use this function to export your codebook specification to a PDF file. To embed it in an R Markdown file, use !!! CREATE `rock::knit_codebook()` !!!

Usage

```

template_codebook_to_pdf(
  x,
  file,
  author = NULL,
  headingLevel = 1,
  silent = rock::opts$get("silent")
)

```

Arguments

<code>x</code>	The codebook object (as produced by a call to <code>codebook_fromSpreadsheet()</code>).
<code>file</code>	The filename to save the codebook to.
<code>author</code>	The author to specify in the PDF.
<code>headingLevel</code>	The level of the top-most headings.
<code>silent</code>	Whether to be silent or chatty.

Value

`x`, invisibly

Examples

```
### Use a temporary file to write to
tmpFile <- tempfile(fileext = ".pdf");

### Load an example codebook
data("exampleCodebook_1", package = "rock");

rock::template_codebook_to_pdf(
  exampleCodebook_1,
  file = tmpFile
);
```

vecTxt

*Easily parse a vector into a character value***Description**

Easily parse a vector into a character value

Usage

```
vecTxt(
  vector,
  delimiter = ", ",
  useQuote = "",
  firstDelimiter = NULL,
  lastDelimiter = " & ",
  firstElements = 0,
  lastElements = 1,
  lastHasPrecedence = TRUE
)

vecTxtQ(vector, useQuote = "'", ...)
```

Arguments

vector The vector to process.

delimiter, firstDelimiter, lastDelimiter The delimiters to use for respectively the middle, first `firstElements`, and last `lastElements` elements.

useQuote This character string is pre- and appended to all elements; so use this to quote all elements (`useQuote=""`), doublequote all elements (`useQuote='"'`), or anything else (e.g. `useQuote='|'`). The only difference between `vecTxt` and `vecTxtQ` is that the latter by default quotes the elements.

firstElements, lastElements The number of elements for which to use the first respective last delimiters

lastHasPrecedence

If the vector is very short, it's possible that the sum of firstElements and lastElements is larger than the vector length. In that case, downwardly adjust the number of elements to separate with the first delimiter (TRUE) or the number of elements to separate with the last delimiter (FALSE)?

...

Any addition arguments to vecTxtQ are passed on to vecTxt.

Value

A character vector of length 1.

Examples

```
vecTxtQ(names(mtcars));
```

wrapVector

Wrap all elements in a vector

Description

Wrap all elements in a vector

Usage

```
wrapVector(x, width = 0.9 * getOption("width"), sep = "\n", ...)
```

Arguments

x The character vector
width The number of
sep The glue with which to combine the new lines
... Other arguments are passed to [strwrap\(\)](#).

Value

A character vector

Examples

```
res <- wrapVector(
  c(
    "This is a sentence ready for wrapping",
    "So is this one, although it's a bit longer"
  ),
  width = 10
);

print(res);
cat(res, sep="\n");
```

write_source	<i>Write a source to a file</i>
--------------	---------------------------------

Description

These functions write one or more source(s) from memory (as loaded by `load_source()` or `load_sources()`) to a file.

Usage

```
write_source(
  x,
  output,
  encoding = rock::opts$get("encoding"),
  preventOverwriting = rock::opts$get("preventOverwriting"),
  silent = rock::opts$get("silent")
)

write_sources(
  x,
  output,
  filenamePrefix = "",
  filenameSuffix = "_written",
  encoding = rock::opts$get("encoding"),
  silent = rock::opts$get("silent")
)
```

Arguments

<code>x</code>	The source(s).
<code>output</code>	The filename (for <code>rock::write_source()</code>) or path (for <code>rock::write_sources()</code>) to write to.
<code>encoding</code>	The encoding to use.
<code>preventOverwriting</code>	Whether to prevent against overwriting of the file(s) to write. Set to FALSE to overwrite.
<code>silent</code>	Whether to be chatty or quiet.
<code>filenamePrefix, filenameSuffix</code>	Optional prefixes or suffixes to pre- or append to the filenames when writing the files.

Value

Invisibly, the input (`x`), to enable chaining in pipes.

Examples

```
### Get path to example source
examplePath <-
  system.file("extdata", package="rock");

### Get a path to one example file
exampleFile <-
  file.path(examplePath, "example-1.rock");

### Get a temporary file to write to
tempFile <- tempfile(fileext = ".rock")

### Pipe chain to load the example source; add a code;
### and write the result to disk
loadedSource <-

  rock::load_source(exampleFile) |>

  rock::code_source(c("Lorem Ipsum" = "lorumIpsum")) |>

  rock::write_source(tempFile);
```

yaml_delimiter_indices

Get indices of YAML delimiters

Description

Get indices of YAML delimiters

Usage

```
yaml_delimiter_indices(x)
```

Arguments

x The character vector.

Value

A numeric vector.

Examples

```
yaml_delimiter_indices(
  c("not here",
    "---",
    "above this one",
```

```
    "but nothing here",  
    "below this one, too",  
    "---")  
);  
### [1] 2 6
```

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